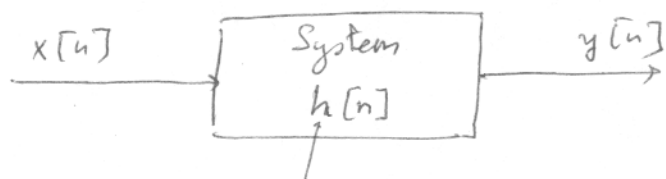


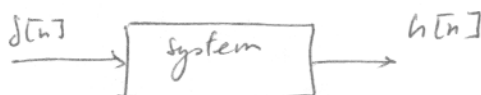
Ch 2: Linear - Time Invariant Systems.

HW2: 2.7; 2.8; 2.11; 2.17; 2.22; 2.24; 2.31; 2.40; ~~2.47~~; 2.51

Convolution: allows to calculate $y[n]$ from $x[n]$ and $h[n]$



impulse response
of a discrete-time system.
(output to an impulse input)

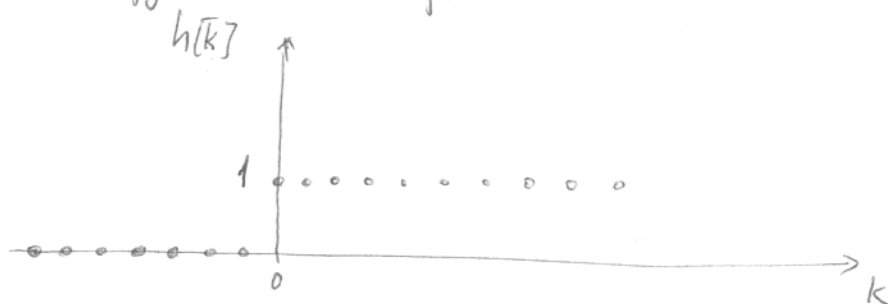


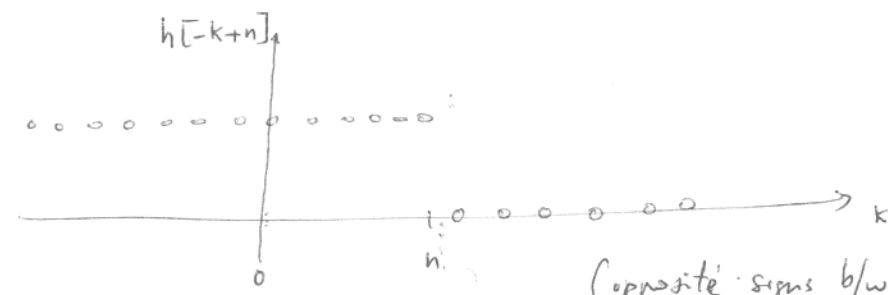
$$y[n] = x[n] * h[n] \equiv \sum_{k=-\infty}^{\infty} x[k] \cdot h[n-k]$$

↑
"convolution with"

Example: Find $y[n]$ from $x[n] = \alpha^n u[n]$ and $h[n] = u[n]$
↑
step functions

To do $x[n] * h[n] \equiv \sum_{k=-\infty}^{\infty} x[k] h[n-k]$ we need to be careful to get the right $h[n-k]$: This is $h[-k+n]$: we need to identify $h[-k+n]$ from $h[k] = u[k]$
↑
shift



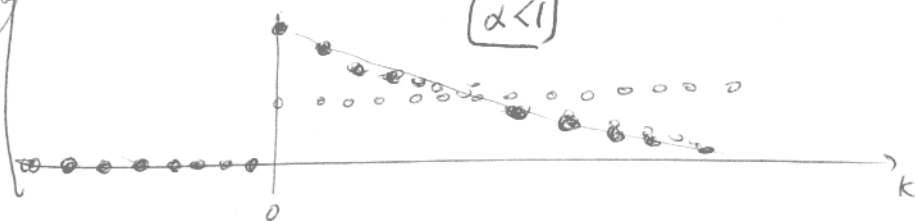


(opposite signs b/w shift and original argument $\rightarrow$ shift to the right)

pt by pt product then $\sum_{k=-\infty}^{+\infty}$

$$x[k] = \alpha^n u[n]$$

$$\alpha < 1$$



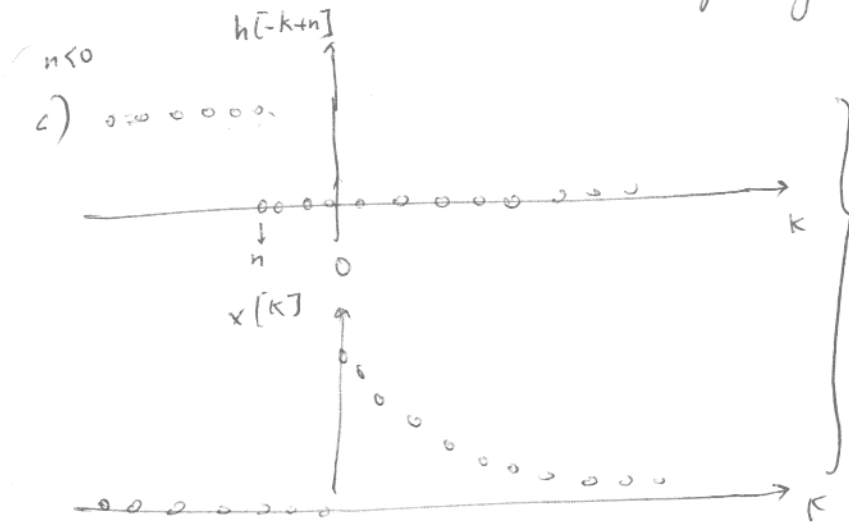
By observation we only need $\sum_{k=0}^n$ here.

Distinguishing

- a) $n < 0$: $h[-k+n]$ starts become 1 to the left of 0 $\rightarrow$ no overlap b/w $h[-k+n]$ & $x[k]$ $\rightarrow \sum = 0$
- b) $n = 0$: one overlap : $\sum = 1$
- c) $n > 0$: $\sum_{k=0}^n \alpha^k$

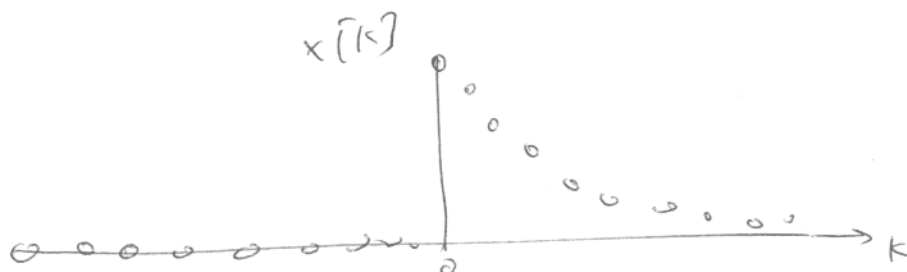
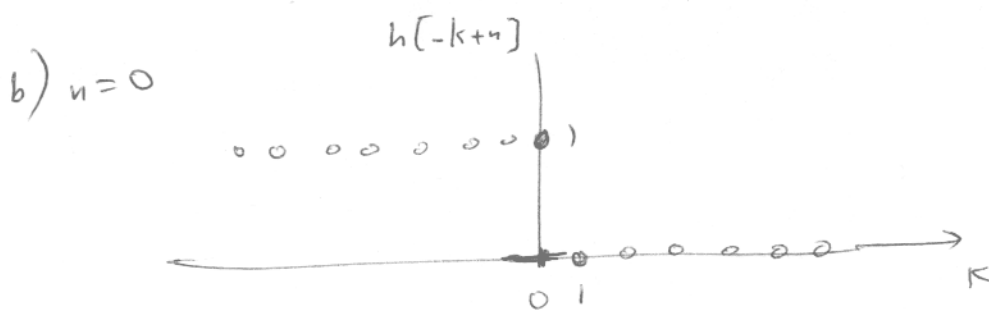
$$\sum_{k=0}^n \alpha^k$$

Formula for a geometric sum.

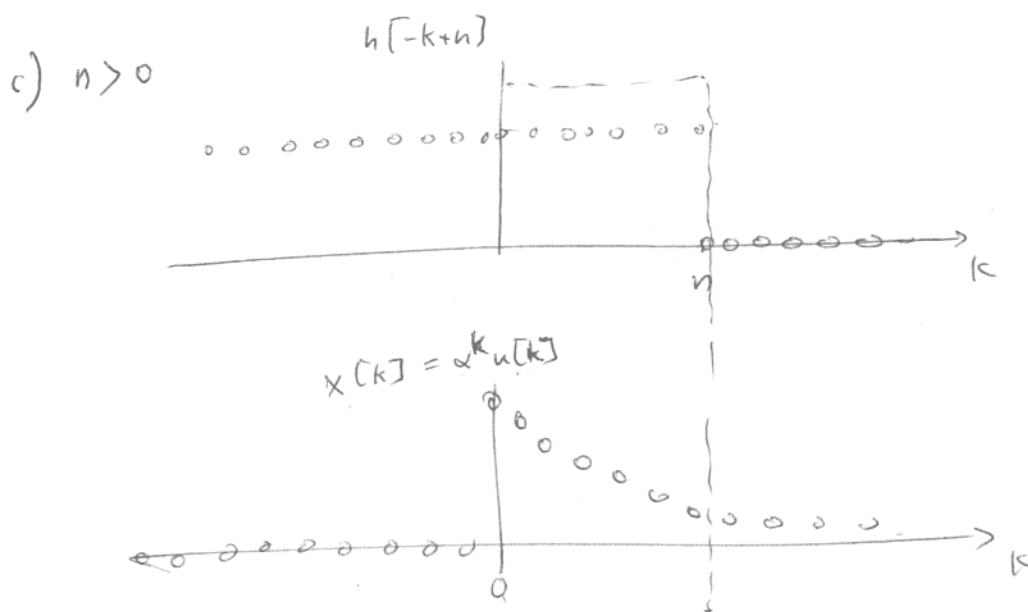


point-to-point products always are 0

$y[n] = x[n] * h[n]$ is 0 for $n \leq 0$



$$\rightarrow y[n] = 1 \quad \text{for } n=0$$

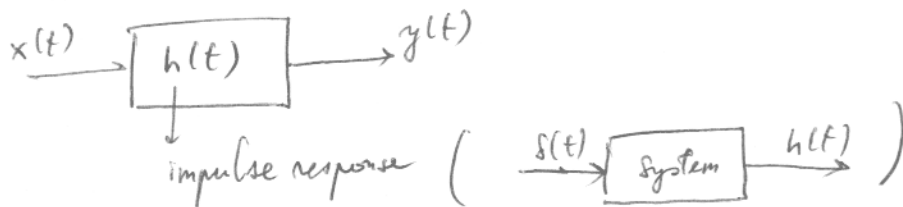


interval with overlap

$$y[n] = \sum_{k=0}^n \alpha^k \stackrel{?}{=} \frac{1 - \alpha^{n+1}}{1 - \alpha} \quad (n > 0)$$

$$\begin{aligned} \sum_{k=0}^n \alpha^k &= 1 + \alpha + \alpha^2 + \dots + \alpha^{n-1} + \alpha^n = S \\ \alpha + \alpha^2 + \dots + \alpha^n &= S - 1 \\ \alpha(1 + \alpha + \alpha^2 + \dots + \alpha^{n-1}) &= S - 1 \Rightarrow 1 - \alpha^{n+1} = S(1 - \alpha) \\ \Rightarrow S &= \frac{1 - \alpha^{n+1}}{1 - \alpha} \end{aligned}$$

Convolution for continuous-time signal & system.



$$y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} d\lambda \underbrace{x(\lambda)}_{\substack{\uparrow \\ \text{impulse response}}} \underbrace{h(t-\lambda)}_{\substack{\uparrow \\ \text{System}}} = \int_{-\infty}^{\infty} d\lambda x(t-\lambda) h(\lambda)$$

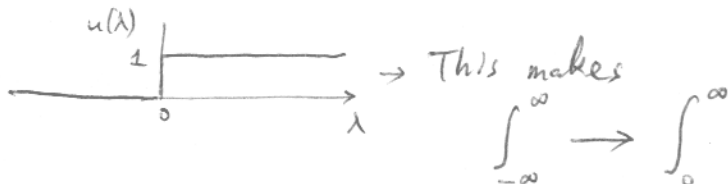
$$= h(t) * x(t)$$

(convolution is commutative)

Example: $x(t) = e^{-at} u(t)$; $h(t) = u(t)$

$$y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} d\lambda \underbrace{e^{-a\lambda}}_{\substack{\uparrow \\ u(\lambda)}} \underbrace{u(\lambda)}_{\substack{\uparrow \\ u(t-\lambda)}} u(t-\lambda)$$

$$\int_{-\infty}^{\infty} = \int_{-\infty}^0 + \int_0^{\infty}$$



$$= \int_0^{\infty} d\lambda e^{-a\lambda} \underbrace{1}_{\substack{\uparrow \\ u(t-\lambda)}} \underbrace{u(t-\lambda)}_{\substack{\uparrow \\ 1}} \begin{cases} = 0 & (t < 0) \\ = 0 & (t = 0) \\ = \int_0^t d\lambda e^{-a\lambda} \cdot 1 \cdot 1 = \left[\frac{e^{-a\lambda}}{-a} \right]_0^t = \frac{e^{-at} - 1}{-a} & (t > 0) \end{cases}$$

$$= \frac{1 - e^{-at}}{a}$$

