

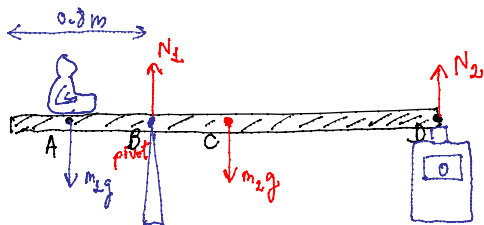
Ch 12 Static Equilibrium

Physics

$$\left\{ \begin{array}{l} i) \sum_i \vec{F}_i = 0 \quad (\vec{F}_{net} = 0) \rightarrow \text{no linear motion} \\ ii) \sum_i \vec{\tau}_i = 0 \quad (\vec{\tau}_{net} = 0) \rightarrow \text{no rotational motion} \end{array} \right.$$

12.18

Step 1

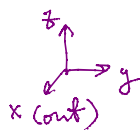


Board: $m_2 = 60\text{kg}$
 $L = 2.4\text{m}$
 Child: $m_1 = 40\text{kg}$
 location of scale needs 0

Static equilibrium: focus on board

$$\left\{ \begin{array}{l} \vec{F}_{net} = 0 \\ \vec{\tau}_{net} = 0 \\ \downarrow \\ (\vec{r} \times \vec{F}) \end{array} \right. \left. \begin{array}{l} \text{To arrive at an equation in step 2:} \\ \text{we need to identify all forces} \\ \text{acting on board along with} \\ \text{their application points. Also} \\ \text{a pivot point is needed to write} \\ \text{the torque equation} \rightarrow \textcircled{B} \end{array} \right.$$

Step 2: Cartesian coord system:

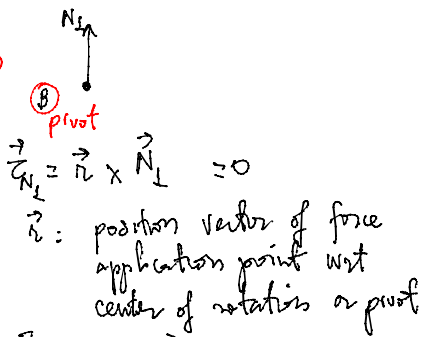


on the board

$$\left\{ \begin{array}{l} 1) \vec{F}_{net} = 0 \rightarrow \sum_i F_i = N_1 + N_2 - m_1g - m_2g = 0 \\ 2) \vec{\tau}_{net} = 0 \rightarrow \sum_i \vec{\tau}_i = 0 + 0 + \underbrace{r_{BA} m_1g \hat{i}} - \underbrace{r_{BC} m_2g \hat{i}} = 0 \end{array} \right.$$

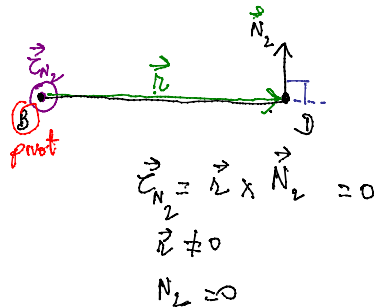
Note: some torque needs to be negative for possible static equilibrium!

Choosing B as center of rotation of pivot.



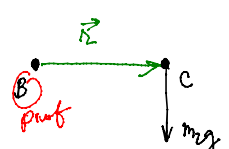
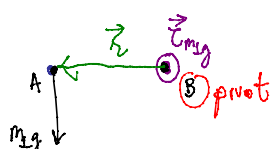
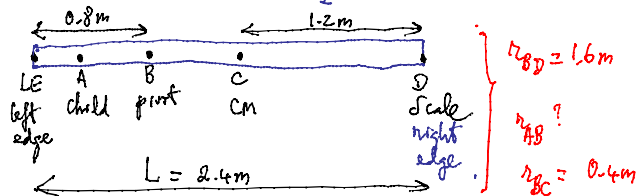
For N_1 : $\vec{r} = 0$

Note: often a pivot point is chosen at a force application point where the force is unknown
 → In this problem B is the right choice for pivot since N_1 is the only unknown ($N_2 = 0$)



Note: if $N_2 \neq 0$, by RHR: thumb points out of page which is the direction of $\vec{\tau}_{N_2}$

$$\vec{\tau}_{N_2} = r_{BD} \cdot N_2 \sin 90^\circ \hat{i} = 1.6 N_2 \hat{i}$$



Step 3: solve for position of the child or r_{BA} ($= r_{AB}$) so N_2 reads 0:

$$\vec{\tau}_{net} = 0 = r_{BA} m_1 g \hat{i} - r_{BC} m_2 g \hat{i} \Rightarrow r_{BA} m_1 - r_{BC} m_2 = 0$$

$$r_{BA} = \frac{60}{40} \cdot 0.4m = 0.6m \rightarrow \begin{cases} \text{Child sits } 0.6m \text{ left of pivot} \\ \text{or } 0.2m \text{ right of left edge} \end{cases}$$

$$r_{BA} = \frac{m_2}{m_1} r_{BC}$$

12.19 | Same as 12.18 but $\begin{cases} \text{a) } N_2 = 100 \text{ N} \\ \text{b) } N_2 = 300 \text{ N} \end{cases}$

Step 1: Same as above

Step 2: Same as above

$$\begin{cases} 1) \vec{F}_{net} = 0 \rightarrow N_1 + N_2 - m_1 g - m_2 g = 0 \\ 2) \vec{\tau}_{net} = 0 \rightarrow 0 + \underbrace{r_{BD}}_{1.6m} N_2 \hat{i} + \underbrace{r_{BA}}_{?} m_1 g \hat{i} - \underbrace{r_{BC}}_{0.4m} m_2 g \hat{i} = 0 \end{cases}$$

Step 3: solve for r_{BA} : $r_{BA} = \frac{r_{BC} m_2 g - r_{BD} N_2}{m_1 g}$

a) $N_2 = 100 \text{ N} \rightarrow r_{BA} = \frac{0.4 \cdot 60 \cdot 9.81 - 1.6 \cdot (100)}{40 \cdot 9.81} = 0.19 \text{ m}$

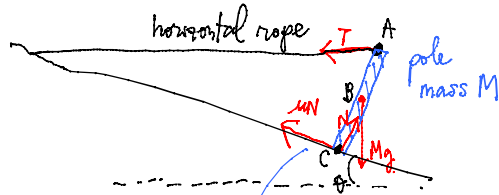
b) $N_2 = 300 \text{ N} \rightarrow r_{BA} = \ominus 0.62 \text{ m}$

$\begin{cases} \text{Child sits @ } 0.19m \text{ left of pivot} \\ \text{or } 0.8 - 0.19 = 0.61m \text{ right of left edge} \\ \text{Child sits @ } 0.62 \text{ Right of pivot edge} \\ \text{or } 0.8m + 0.62m = 1.42m \text{ from left edge} \end{cases}$

12.53

Static equilibrium for a pole on an incline: what is μ_{min} to keep pole from slipping?
↙ b/w bottom pole & incline

Step 1:



opposes slipping motion of pole down the incline
 Since T is applied @ A, pole tends to rotate CCW about its CM @ B

- 1) Object: pole of mass M
- 2) Forces on object: tension T, Mg , N, μN
- 3) Force application points: A, B, C, C
- 4) Pivot point or center of rotation

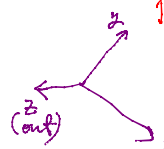
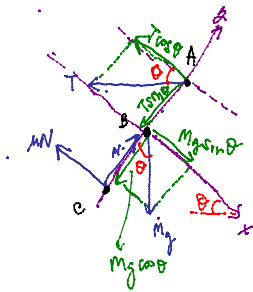
Pivot point selection: 1) choice of pivot for analysis using torques will not affect the physics of the problem

- 2) Any of the force application points can be selected as pivot: A, B, C. Strategy is to eliminate the torque by an unknown force out of the equations
- pivots $\left\{ \begin{array}{l} A: \text{will lead to different equation } \sum \tau_{net} = 0, \text{ but same answer for } \mu! \\ B: \text{natural } \checkmark \\ C: \text{can't be pivot b/c we need } \mu \text{ in our equation} \end{array} \right.$

Step 2:

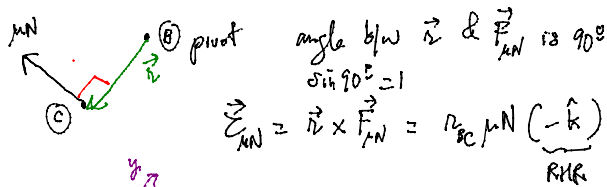
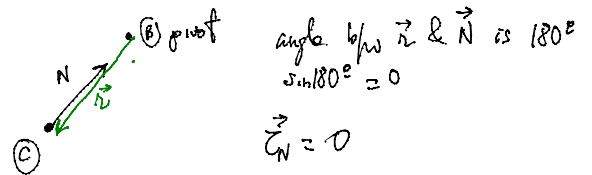
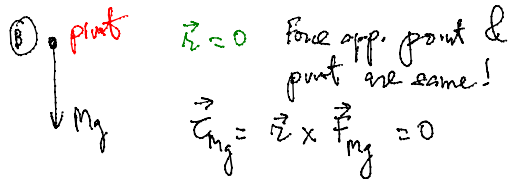
Static equilibrium $\left\{ \begin{array}{l} i) \vec{F}_{net} = 0 \\ ii) \vec{\tau}_{net} = 0 \end{array} \right.$

FBD:

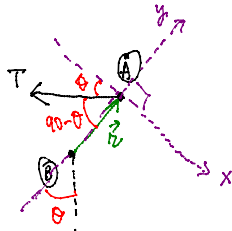


$$i) \vec{F}_{net} = 0 \left\{ \begin{array}{l} F_{net,x} = 0 = Mg \sin \theta - T \cos \theta - \mu N = 0 \quad (1) \\ F_{net,y} = 0 = N - Mg \cos \theta - T \sin \theta = 0 \quad (2) \end{array} \right.$$

$$ii) \vec{\tau}_{net} = 0 = \vec{\tau}_{Mg} + \vec{\tau}_N + \vec{\tau}_{\mu N} + \vec{\tau}_T = 0 + 0 - r_{BC} \mu N \hat{k} + r_{BA} T \cos \theta \hat{k} \Rightarrow r_{BA} T \cos \theta = r_{BC} \mu N \quad (3)$$



(CW rotation of pole wrt. pivot C)

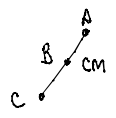


Step 3:

Equations $\left\{ \begin{array}{l} 1) M_g \sin \theta - T \cos \theta - \mu N = 0 \\ 2) N - M_g \cos \theta - T \sin \theta = 0 \\ 3) r_{BA} T \cos \theta = r_{BC} \mu N \end{array} \right\}$ static equilibrium of the pole

Solve for μ : unknowns $\begin{cases} N \\ T \\ M \end{cases}$

3) $T = \frac{r_{BC}}{r_{BA}} \frac{\mu N}{\cos \theta} = \frac{\mu N}{\cos \theta} \rightarrow 2) N - M_g \cos \theta - \frac{\mu N \sin \theta}{\cos \theta} = 0$



$N(1 - \mu \tan \theta) = M_g \cos \theta \rightarrow N = \frac{M_g \cos \theta}{1 - \mu \tan \theta}$

1) $M_g \sin \theta - 2\mu N = 0 \xrightarrow{4)} M_g \sin \theta - 2\mu \frac{M_g \cos \theta}{1 - \mu \tan \theta} = 0$

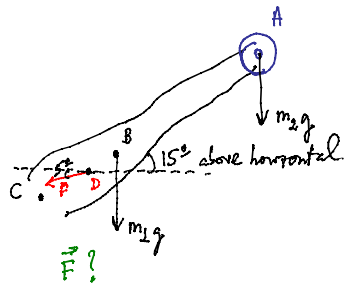
$\sin \theta = \frac{2\mu \cos \theta}{1 - \mu \tan \theta} \rightarrow \tan \theta = \frac{2\mu}{1 - \mu \tan \theta}$

$\rightarrow \tan \theta - \mu \tan^2 \theta = 2\mu \rightarrow \tan \theta = \mu(2 + \tan^2 \theta) \rightarrow \mu = \frac{\tan \theta}{2 + \tan^2 \theta}$

Min. coefficient of static friction to keep pole from slipping (neither M or L determine μ , only θ !)

12.25

Step 1:



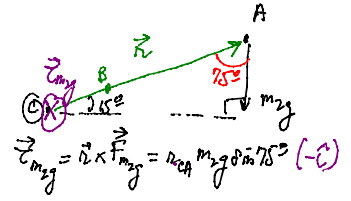
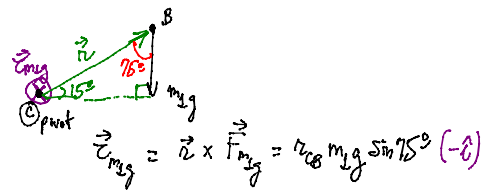
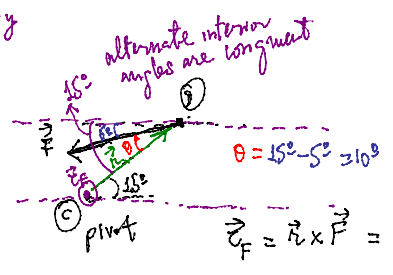
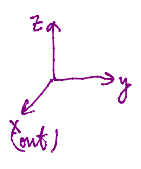
mass @ A: $m_2 = 6 \text{ kg}$
 mass of arm @ B (CM): $m_1 = 4.2 \text{ kg}$
 center of rotation @ shoulder: C
 length of arm: $r_{CA} = 0.56 \text{ m}$
 location of CM: $r_{CB} = 0.21 \text{ m}$
 Biceps apply force \vec{F} @ D, 5° below horizontal (deltoid muscles)

Answer:

- Object: focus on arm
- Forces on object: on arm: \vec{F} , $m_1 g$, $m_2 g$
- Force app. points: \rightarrow D, B, A
- Choice of pivot or center of rotation: a point beyond D, B, A \rightarrow C: natural center of rotation \rightarrow 3 forces:

Step 2:

1) $\vec{F}_{net} = 0$
 2) $\vec{\tau}_{net} > 0 = \vec{\tau}_F + \vec{\tau}_{m_1 g} + \vec{\tau}_{m_2 g}$
 $= r_{CD} F \sin 20^\circ \hat{i} - r_{CB} m_1 g \sin 15^\circ \hat{i} - r_{CA} m_2 g \sin 15^\circ \hat{i}$



Step 3: solve for F →

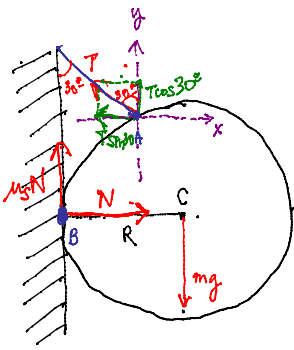
$$\mu F \sin 10^\circ - \mu_B m_B g \sin 75^\circ - \mu_A m_A g \sin 75^\circ = 0$$

$$F = \frac{\mu_B m_B g + \mu_A m_A g}{\mu} \cdot \frac{\sin 75^\circ}{\sin 10^\circ} = \frac{0.21 \cdot 4.2 + 0.56 \cdot 6}{0.18} \frac{\sin 75^\circ}{\sin 10^\circ} = 9.21$$

$$F = 1280 \text{ N} = 1.28 \text{ kN}$$

12.26

Step 1:



- Static equilibrium: $\begin{cases} \vec{F}_{net} = 0 \\ \vec{\tau}_{net} = 0 \end{cases}$
- 1) What is the object? sphere
 - 2) Forces on object: $mg, N, \mu_s N, T$
 - 3) Force app. points: C, B, B, A
 - 4) What is pivot point or center of rotation: C

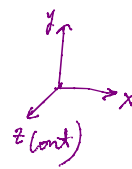
Uniform sphere, radius R
held by rope attached to a vertical wall forming an angle of 30° . Sphere in contact with wall μ_s, μ_{min} (b/w sphere & wall) so sphere in static equilibrium

Friction force: b/c rope tension sphere tends to rotate ccw or down @ B. Friction always opposes motion.

\hookrightarrow $\begin{cases} A: \text{not natural pivot; we want } \vec{\tau}_T \text{ in the equations to use the } 30^\circ \text{ data} \\ B: \text{not natural; we want } \vec{\tau}_N \text{ in the equations to calculate } \mu_s, \mu_{min} \\ C: \text{natural pivot; we are also ok w/o } \vec{\tau}_N \text{ in the equations.} \end{cases}$

Step 2:

Conditions for static equilibrium $\begin{cases} \vec{F}_{net} = \sum_i \vec{F}_i = 0 \\ \vec{\tau}_{net} = \sum_i \vec{\tau}_i = 0 \end{cases}$

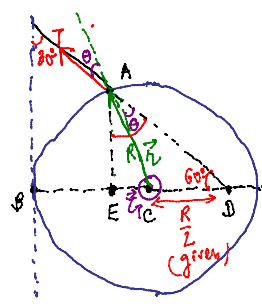
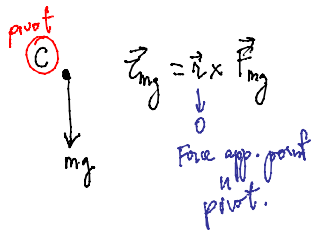


1) $\vec{F}_{net} = 0$ $\begin{cases} F_{net,x} = 0 : N - T \sin 30^\circ = 0 \quad (i) \\ F_{net,y} = 0 : T \cos 30^\circ + \mu_s N - mg = 0 \quad (ii) \end{cases}$

2) $\vec{\tau}_{net} = 0 = \vec{\tau}_{mg} + \vec{\tau}_T + \vec{\tau}_N + \vec{\tau}_{\mu N}$

$$= 0 + RT \sin \theta \hat{k} + 0 - R \mu_s N \hat{k}$$

$\tau_{net} = 0$ or $R T \sin \theta - \mu_s N = 0$
 $T \sin \theta = \mu_s N$ (iii)



$\vec{\tau}_T = \vec{r} \times \vec{T} = r_{CA} T \sin \theta \hat{k} \rightarrow$ needs θ or $\sin \theta$
 $\triangle AED \rightarrow \angle A = 30^\circ; \angle E = 90^\circ \Rightarrow \angle D = 60^\circ$
 $\triangle ACD$: I know $\angle D = 60^\circ$ & its opposite side $r_{CA} = R$; I don't know $\angle A = \theta$ but I know its opposite side $CD = \frac{R}{2}$

Sine theorem: $\frac{\sin \theta}{\frac{R}{2}} = \frac{\sin 60^\circ}{R}$
 $\sin \theta = \frac{\sin 60^\circ}{2}$

$\vec{\tau}_N = \vec{r} \times \vec{N} = r N \sin 180^\circ = 0$

$\vec{\tau}_{\mu N} = \vec{r} \times \vec{F}_{\mu N} = R \mu_s N \sin 90^\circ (-\hat{k})$ (RHR)

Step 3:

solve for $\mu_{s,min} \rightarrow \mu_s = \frac{T \sin \theta}{N} = \frac{T \sin 60^\circ}{2N} \rightarrow$ Needs $\frac{T}{N}$

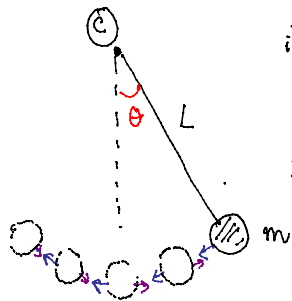
$N - T \sin 30^\circ = 0$ (i) $\rightarrow \frac{T}{N} = \frac{1}{\sin 30^\circ} \rightarrow \mu_{s,min} = \frac{\sin 60^\circ}{2 \sin 30^\circ} = \sin 60^\circ = \frac{\sqrt{3}}{2} = 0.866$

$T \cos 30^\circ + \mu_s N - mg = 0$ (ii)

Ch 13 Oscillatory Motion :

Describe motion { linear ch 3-5
 rotational ch 9-10
 oscillatory motion ch 13
 wave motion ch 14
 fluid motion ch 15

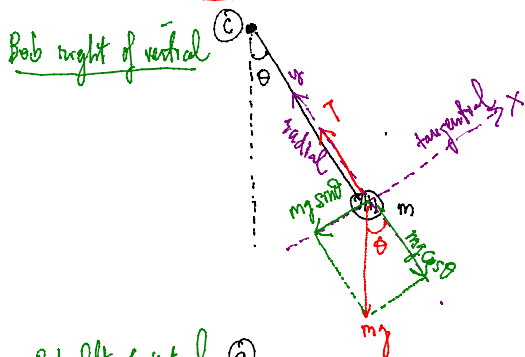
1) Pendulum = bob & string (negligible mass), one end is fixed



- i) bob oscillates back & forth \Rightarrow description of position via angle θ wrt vertical direction $-\theta_m \leq \theta \leq \theta_m$; $\theta = 0$ when pendulum turns left of vertical
- ii) bob should be sufficiently heavy to keep L constant @ all time \rightarrow bob follows tangential motion, not radial (it will not move closer or further away from center of rotation C)

\rightarrow Equations of motion for a pendulum \rightarrow equation for oscillatory motion!

Method #1: using 2nd Newton's Law $\vec{F}_{net} = m\vec{a}$ (object = bob with mass m)
 weight of bob

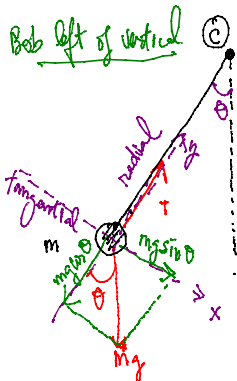


$$F_{net,x} = -mg \sin \theta = ma \rightarrow a = -g \sin \theta$$

$$F_{net,y} = T - mg \cos \theta = 0$$

acceleration a:

- i) a is not constant
- ii) $a = 0$ @ $\theta = 0$ (vertical) \rightarrow it changes sign when bob crosses vertical

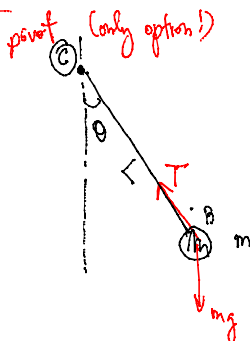


$$F_{net,x} = mg \sin \theta = m \cdot a \rightarrow a = +g \sin \theta$$

$$F_{net,y} = T - mg \cos \theta = 0$$

built-in property of oscillatory motion

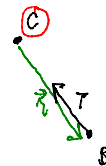
Method #2: Rotational motion of bob using the analog of 2nd Newton's Law: $\vec{\tau}_{net} = I \cdot \alpha$
 proof (only option!)



$$\vec{\tau}_{net} = \vec{\tau}_{mg} + \vec{\tau}_T$$

$$\vec{\tau}_{mg} = \vec{r} \times \vec{F}_{mg} = Lmg \sin \theta \hat{k}$$

(k)
 RHR



$$\vec{\tau}_T = \vec{r} \times \vec{T} = L \cdot T \sin 180^\circ = 0$$

$$\vec{\tau}_{net} = -Lmg \sin \theta \hat{k} = I \cdot \alpha \hat{k}$$

$$-mg \sin \theta = mL \frac{d^2 \theta}{dt^2}$$

$$\rightarrow -g \sin \theta = L \frac{d^2 \theta}{dt^2}$$

$$\rightarrow \frac{d^2 \theta}{dt^2} = -\frac{g}{L} \sin \theta$$

exact equation for a pendulum

Non-linear differential eq. of 2nd order

$\sin \theta$ is non-linear in θ

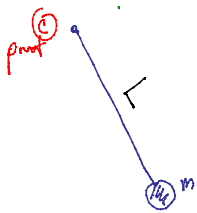
Oscillatory motion: simplified version: small angle approximation (pendulum not far away from vertical): θ small $\rightarrow \sin \theta \approx \theta$

$$\frac{d^2 \theta}{dt^2} = -\frac{g}{L} \theta$$

Simple Harmonic Motion (SHM) $\rightarrow \theta(t) = \theta_m \cos \omega t$

$$\omega = \sqrt{\frac{g}{L}} \text{ } \omega \text{ is angular frequency}$$

Summary: 1) Pendulum



→ 2nd Newton's Law (Method #1):
 → Rotational analog of 2nd Newton's Law:

connection to rotational motion

$$a = -g \sin \theta \rightarrow \boxed{a = \alpha \cdot L} = \frac{d^2 \theta}{dt^2} \cdot L$$

$$L \frac{d^2 \theta}{dt^2} = -g \sin \theta \rightarrow \frac{d^2 \theta}{dt^2} = -\frac{g}{L} \sin \theta$$

$$\frac{d^2 \theta}{dt^2} = -\frac{g}{L} \sin \theta$$

2) After small angle approximation: $\sin \theta \approx \theta$: SHM $\rightarrow \left\{ \begin{aligned} \frac{d^2 \theta}{dt^2} &= -\frac{g}{L} \theta \\ \theta(t) &= \theta_m \cos \omega t \end{aligned} \right.$

$\omega = \sqrt{\frac{g}{L}}$

Proof: Substitute solution into SHM's equation of motion:

angular frequency: $\frac{d\theta}{dt} = -\theta_m \omega \sin \omega t$; $\left. \begin{aligned} \text{LHS } \frac{d^2 \theta}{dt^2} &= -\theta_m \omega^2 \cos \omega t \\ \text{RHS } -\frac{g}{L} \theta &= -\frac{g}{L} \theta_m \cos \omega t \end{aligned} \right\} \text{SHM} \Rightarrow \omega^2 = \frac{g}{L}$

How fast a pendulum oscillates:

- i) g changes based on altitude (center-to-center separation to center of Earth) also on underground material density \rightarrow underground water pocket detection.
- ii) ω decreases with increasing length L

- 3) \checkmark Angular frequency ω ("omega"): # oscillations per second, SI unit $\frac{\text{rad}}{\text{s}}$ or s^{-1}
- more intuitive: Linear frequency f : # linear osc. per second $f = \frac{\omega}{2\pi}$ (Hz or Hertz)
- Period $T = \frac{1}{f}$: # seconds per oscillation (s)

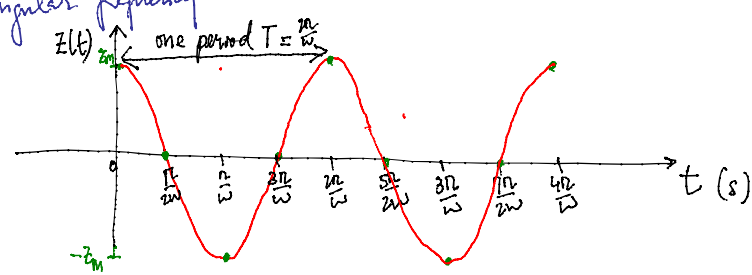
Simple Harmonic Motion (SHM)

$\downarrow \frac{d^2 z}{dt^2} = -\frac{a}{b} z$

	z	a	b
pendulum	θ	g	L
torsional pendulum	θ	κ	I
Spring & bob	x	k	m

Solution: $z(t) = z_m \cos \omega t$; $\omega = \sqrt{\frac{a}{b}}$

$\left\{ \begin{aligned} z_m &= \text{amplitude of SHM} \\ \omega &= \text{angular frequency} \end{aligned} \right.$

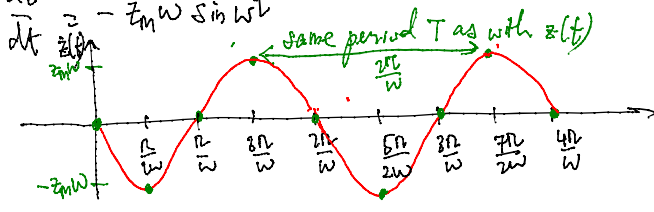


t	ωt	$\cos \omega t$	
0	0	1	Max
$\frac{\pi}{2\omega}$	$\frac{\pi}{2}$	0	Zero
$\frac{\pi}{\omega}$	π	-1	Min
$\frac{3\pi}{2\omega}$	$\frac{3\pi}{2}$	0	Zero
$\frac{2\pi}{\omega}$	2π	1	Max
$\frac{5\pi}{2\omega}$	$\frac{5\pi}{2}$	0	Zero
$\frac{3\pi}{\omega}$	3π	-1	Min
$\frac{7\pi}{2\omega}$	$\frac{7\pi}{2}$	0	Zero
$\frac{4\pi}{\omega}$	4π	1	Max
...

$\omega t = \frac{\pi}{2} \rightarrow t = \frac{\pi}{2\omega}$

period T : time separation b/w two consecutive peaks or number of seconds per oscillation

Velocity of SHM: $\dot{z} = \frac{dz}{dt} = -z_m \omega \sin \omega t$



t	ωt	$\cos \omega t$	$\sin \omega t$
0	0	1	0
$\frac{\pi}{2\omega}$	$\frac{\pi}{2}$	0	1
$\frac{\pi}{\omega}$	π	-1	0
$\frac{3\pi}{2\omega}$	$\frac{3\pi}{2}$	0	-1
$\frac{2\pi}{\omega}$	2π	1	0
$\frac{5\pi}{2\omega}$	$\frac{5\pi}{2}$	0	1
$\frac{3\pi}{\omega}$	3π	-1	0
$\frac{7\pi}{2\omega}$	$\frac{7\pi}{2}$	0	-1
$\frac{4\pi}{\omega}$	4π	1	0
...

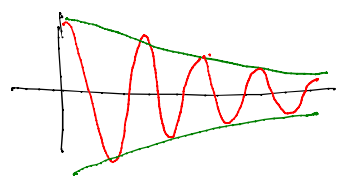
Note: $\sin \omega t$ & $\cos \omega t$ are similar but shifted by $\frac{\pi}{2}$

Damped - SHM: SHM where amplitude decays over time:

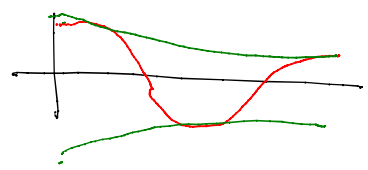
$$\left. \begin{aligned} \hookrightarrow \frac{d^2 z}{dt^2} &= -\frac{a}{b} z - \underbrace{\frac{c}{d} \frac{dz}{dt}}_{\text{damping term}} \end{aligned} \right\} \text{Solution } z(t) = z_m e^{-\frac{c}{2d} t} \cos(\omega t + \phi)$$

↑ Phase shift "phi"

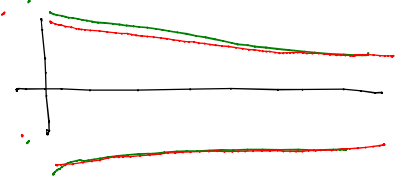
- Two time-scales
- Time constant: decaying time: $t_d = \frac{2d}{c}$
 \hookrightarrow when $t = t_d \rightarrow$ oscillation amplitude is decayed by a factor e
 - Period of oscillation $T = \frac{2\pi}{\omega}$ or time per oscillation



i) $T \ll t_d$
many oscillations before the amplitude decays by factor of e
"underdamped SHM"

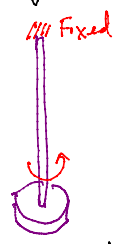


ii) $T \sim t_d$
about one oscillation when amplitude is decayed by factor of e
"critical or resonant"



iii) $T \gg t_d$
can't observe oscillations as they are masked by the amplitude decay
"overdamped SHM"

2) Torsional pendulum



if bar is twisted, pendulum rotates back & forth about its vertical center axis

pendulum (gravity)
 $\tau = -mgl \sin \theta$

torsional pendulum (torsion)
 $\tau = -K \cdot \Delta \theta$ (torsional law)

K (kappa): torsional constant (size & material of the bar)

$\Delta \theta$: change of angle

τ : restoring torque by pendulum

\rightarrow it opposes any twisting

Eg. of motion!

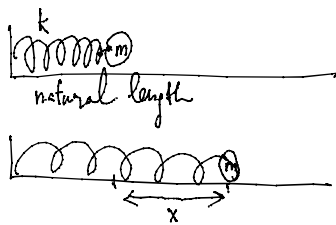
$$\tau_{net} = I \cdot \alpha$$

$$-K \cdot \theta = I \cdot \frac{d^2 \theta}{dt^2} \rightarrow$$

SHM: $\omega = \sqrt{\frac{K}{I}}$ (s⁻¹)

$$\frac{d^2 \theta}{dt^2} = -\frac{K}{I} \theta \rightarrow \theta(t) = \theta_m \cos \omega t$$

3) Spring & bob:



Restoring force: $F = -k \cdot x$
 k : spring constant ($\frac{N}{m}$)

Linear eq of motion

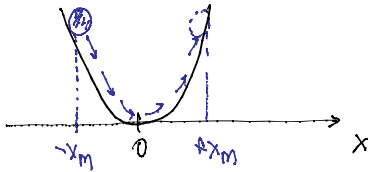
$$F_{net} = m \cdot a$$

$$-k \cdot x = m \cdot \frac{d^2x}{dt^2}$$

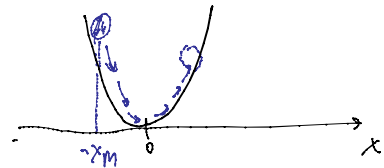
SHM $\omega = \sqrt{\frac{k}{m}} \text{ (s}^{-1}\text{)}$

$$\frac{d^2x}{dt^2} = -\frac{k}{m}x \rightarrow x(t) = x_m \cos \omega t$$

4) Particle trapped in potential well:

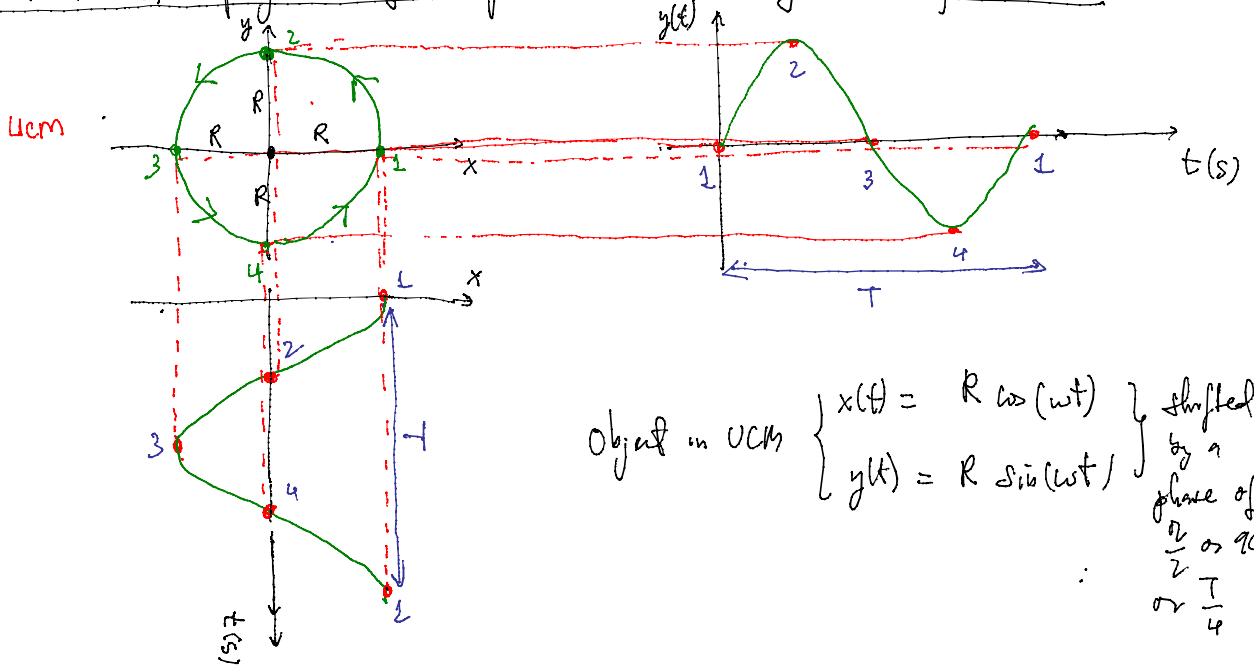


If there is no friction: SHM
 Position along x-axis: $x(t) = x_m \cos(\omega t + \pi)$
 ($t=0 \rightarrow x(0) = -x_m$)



If there is friction \rightarrow damped-SHM
 Position along x-axis:
 $x(t) = x_m e^{-\frac{b}{2m}t} \cos(\omega t + \pi)$
amplitude of oscillation decays to 0 when $t \rightarrow \infty$

5) Object in UCM: projections of its position onto x- & y- axes follow SHM's



Object in UCM $\left\{ \begin{array}{l} x(t) = R \cos(\omega t) \\ y(t) = R \sin(\omega t) \end{array} \right\}$ } shifted by $\frac{\pi}{2}$ or $\frac{T}{4}$ phase of

Ch 14 Wave Motion

Oscillation

Time repetition of linear or angular position, overall **local**. Object oscillates back & forth about certain point

- 1) local
- 2) periodic variation in time

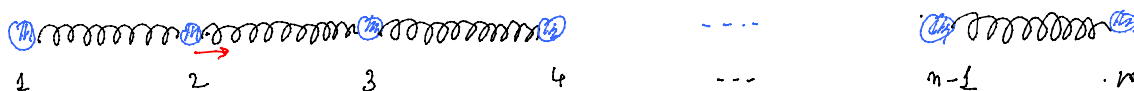
Wave

Oscillation also propagates in space
→ **non-local**

- 1) Non-local
- 2) periodic variation in both space & time

Wave motion visual experiment:

Longitudinal wave: system of ⁿ identical bobs connected by identical springs
horizontal



- 1) I perturb bob #2 pulling it from equilibrium, along horizontal direction. It will follow a SHM. If $n = 1000$, what happens to bob #999 at that time? Still @ rest

Oscillation is a local phenomenon!

- 2) since bobs & springs are connected → oscillation propagates to bob #3, then #4, etc...
Propagation takes time: it has finite speed (depends of medium, materials)

- 3) here oscillation & propagation are in same direction (horizontal)
→ longitudinal wave

- 4) Motion of bob #2: is about its equilibrium position → **oscillation & local**
→ **What is propagating? energy or the wave**

Wave motion: - propagation of the perturbation (energy), not of matter or material
- in wave motion, an object is not moving, only its perturbation is!

↓
Sound waves: { matter or object: air molecules
perturbation: change of air density → pressure

Light waves: { matter: none
perturbation: oscillation of electric & magnetic fields.
(create each other)

Linear motion

Translations of CM

Rotational

Rotational about CM

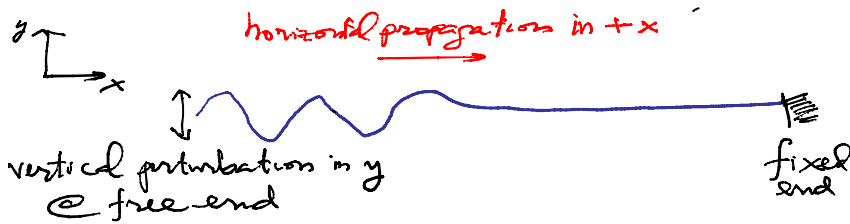
Wave

Object not moving neither rotating only its perturbation (energy) is moving

2) Types of Waves:

- (i) Longitudinal: perturbation & propagation are both in same direction:
Example: springs & tubes, earthquake waves, etc.
- (ii) Transverse: perturbation & propagation are perpendicular to each other
Examples: wave on a guitar string, water ripples, electromagnetic waves (light, radio, cell phone signals, etc --

3) Math description of a transverse wave:

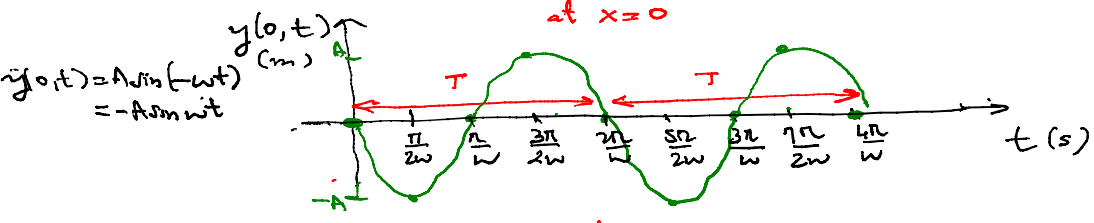


$$y(x, t) = A \sin(kx - \omega t)$$

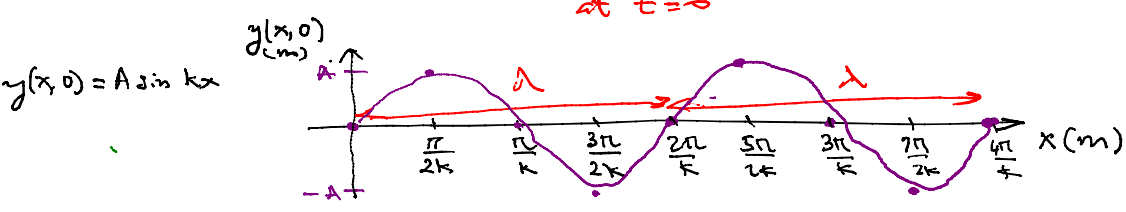
- A: ^{wave} amplitude
- k: wave number
number of wavelengths λ in $2\pi \Rightarrow k = \frac{2\pi}{\lambda}$ (SI unit: m^{-1})
- λ : wavelength
wave is periodic in both time & space, space separation b/w two consecutive peaks is a wavelength λ (SI unit: m)
- ω : angular frequency
number of periods T in $2\pi \Rightarrow \omega = \frac{2\pi}{T}$ (SI unit: s^{-1})
- T: period
wave is periodic in both time & space, time separation b/w two consecutive peaks is a period T (SI unit: s)

4) Graphical description of a transverse wave

3D graphics → 2D profiles $\left\{ \begin{array}{l} \text{fixed position} \\ \text{fixed time} \end{array} \right.$



This graph describes how the perturbation at point $x=0$ varies over time
It shows 2 periods



This graph describes a snapshot of wave profile at $t=0$
It shows 2 wavelengths

14.54

Wire, $T = 32.8 \text{ N}$, carries wave: $y(x,t) = 1.75 \sin(0.211x - 466t)$
 x, y in cm, t in s.

Transverse wave: $y(x,t) = A \sin(kx - \omega t)$
 $\left\{ \begin{array}{l} \text{perturbation in } y \\ \text{propagation in } x \end{array} \right.$

- a) Wave amplitude: $A = 1.75 \text{ cm}$
- b) Wavelength: $\lambda = \frac{2\pi}{k} = \frac{2\pi}{0.211} = 29.78 \text{ cm}$
- c) Period: $T = \frac{2\pi}{\omega} = \frac{2\pi}{466} = 13.5 \cdot 10^{-3} \text{ s} = 13.5 \text{ ms (milli seconds)}$
- d) Wave speed: $v = \frac{\lambda}{T} = \frac{0.2978 \text{ m}}{13.5 \cdot 10^{-3} \text{ s}} = 22.09 \frac{\text{m}}{\text{s}}$

↓
 it takes a period to travel a wavelength

speed of the transverse wave in this wire

For comparison: $65 \frac{\text{mi}}{\text{hr}} \cdot \frac{1 \text{ hr}}{3600 \text{ s}} \cdot \frac{1609 \text{ m}}{1 \text{ mi}} = 18.1 \frac{\text{m}}{\text{s}}$

Alternative equation for wave speed: $v = \lambda \cdot f$

$$f = \frac{1}{T} \longrightarrow v = \frac{\lambda}{T} = \lambda \cdot f$$

$$= \frac{\omega}{2\pi} = \frac{\frac{2\pi}{T}}{2\pi}$$

e) Power carried by a wave: $\overline{P} = \frac{1}{2} \mu \omega^2 A^2 v$
 μ : linear density of the wire
 ω : wave's angular frequency
 A : wave's amplitude
 v : wave's speed

Speed of a transverse wave in a wire $v = \sqrt{\frac{T}{\mu}}$ (can be derived using 2nd Newton's Law)
 T : tension in wire

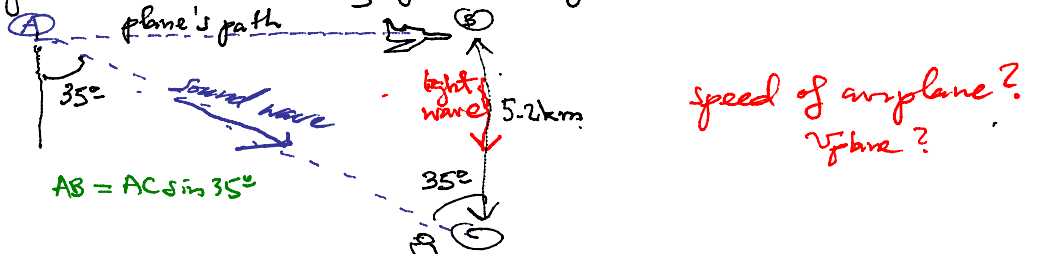
$$\overline{P} = \frac{1}{2} \mu \omega^2 A^2 v = \frac{1}{2} \frac{T}{v} \omega^2 A^2 v = \frac{\text{Tension! } T \omega^2 A^2}{2v} = \frac{32.8 \cdot 466^2 \cdot (1.75 \cdot 10^{-2})^2}{2 \cdot 22.01}$$

$$v^2 = \frac{T}{\mu} \rightarrow v = \sqrt{\frac{T}{\mu}} = 49.6 \text{ W}$$

14.61

Step 1:

See airplane 5.2 km straight overhead, sound seems to come from a point back along plane's path @ 35° to vertical



observer @ C sees light from B & hears sound from A

When observer sees plane @ B he hears the sound that the plane made when it was @ A (the sound it makes at B didn't reach him yet)

Reason: $c = 3 \cdot 10^8 \frac{m}{s}$; $v_s = 330 \frac{m}{s}$ (~ a million times slower)

$$\rightarrow t_{sAC} = t_{lBC} \quad \left\{ \begin{array}{l} t_{sAC} : \text{time for sound wave to travel AC} \\ t_{lBC} : \text{time for light wave to travel BC} \end{array} \right.$$

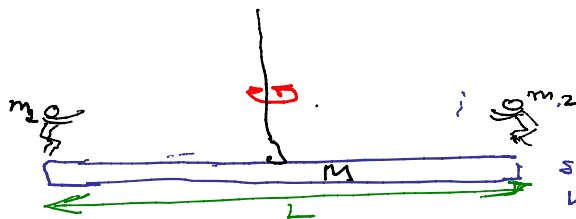
Step 2: solve $v_{\text{plane}} = \frac{d_{AB}}{t_{sAC}} = \frac{d_{AB}}{t_{lBC}}$

Step 3: $v_{\text{plane}} = \frac{d_{AB}}{\frac{d_{AC}}{v_s}} = \frac{d_{AC} \cdot \sin 35^\circ v_s}{d_{AC}} = 330 \cdot \sin 35^\circ = 189 \frac{m}{s}$

For comparison: $189 \frac{m}{s} \cdot \frac{1 \text{ mi}}{1609 \text{ m}} \cdot \frac{3600 \text{ s}}{1 \text{ h}} = 423 \frac{\text{mi}}{\text{h}}$

13.51

Step 1:



$$m_1 = m_2 = 82.4 \text{ kg}$$

$$\left. \begin{array}{l} \omega_0 = \omega / \text{ w/o steel workers} \\ \omega = \omega / \text{ w/ steel workers} \end{array} \right\} \omega = 0.79 \omega_0 \text{ (diminished by 21\%)}$$

Step 2:

Torsional pendulum \rightarrow SHM $\omega = \sqrt{\frac{K}{I}}$ K torsional constant

$$I_0 = I_m = \frac{1}{12} M L^2 \quad (L: \text{length of beam})$$

$$I = \frac{1}{12} M L^2 + m \left(\frac{L}{2}\right)^2 \times 2$$

(100)

$$\frac{\omega}{\omega_0} = 0.79 = \frac{\sqrt{\frac{K}{I}}}{\sqrt{\frac{K}{I_0}}} = \sqrt{\frac{I_0}{I}} \rightarrow 0.79^2 = \frac{I_0}{I} = \frac{\frac{1}{2} M L^2}{\frac{1}{2} M L^2 + \frac{1}{2} m L^2}$$

$$0.79^2 = \frac{M}{M + 6m} \rightarrow M(1 - 0.79^2) = 0.79^2 \cdot 6 \cdot m$$
$$M = \frac{0.79^2 \cdot 6 \cdot m}{1 - 0.79^2}$$

Step 3:

$$M = \frac{0.79^2 \cdot 6}{1 - 0.79^2} \cdot 82.4 \text{ kg} = 820.84 \text{ kg}$$

9.96