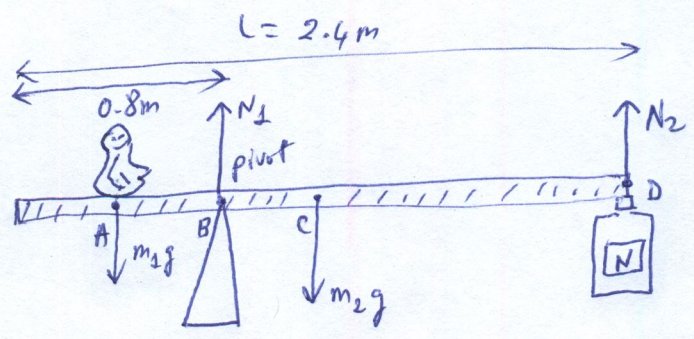


Ch 12 Static Equilibrium

- No linear motion 1) $\sum_i \vec{F}_i = 0$ (Net force on system is 0)
- No rotational motion 2) $\sum_i \vec{\tau}_i = 0$ (Net torque on system is also 0)

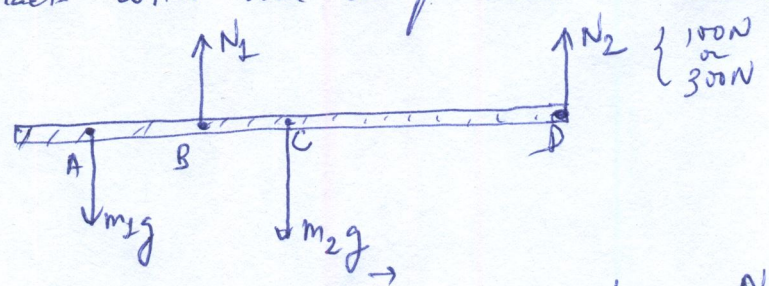
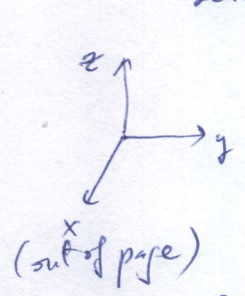
12.21



length of beam $L = 2.4 \text{ m}$
 mass of beam: $m_2 = 60 \text{ kg}$
 mass of child $m_1 = 40 \text{ kg}$

- Names:
- N_1 : normal force on beam by support @ pivot point B
 - N_2 : " " " " by scale @ point D
 - point A: child's location
 - Point C: CM of beam

Object to satisfy the two equations for static equilibrium:
 We have four objects: child, beam, support, scale, but the beam interacts with all components involved!



Static equilibrium

$$\left\{ \begin{array}{l} 1) \sum_i \vec{F}_i = 0 \quad : \text{ on beam: } N_1 + N_2 - m_1g - m_2g = 0 \\ 2) \sum_i \vec{\tau}_i = 0 \quad : \end{array} \right.$$

→ Torques $\vec{\tau} = \vec{r} \times \vec{F}$

→ Need to select the center of rotation

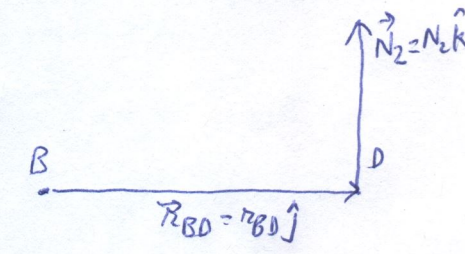
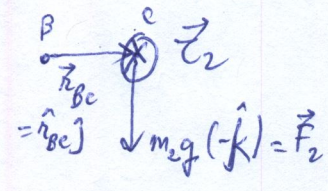
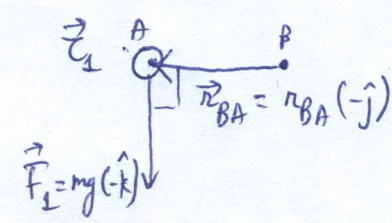
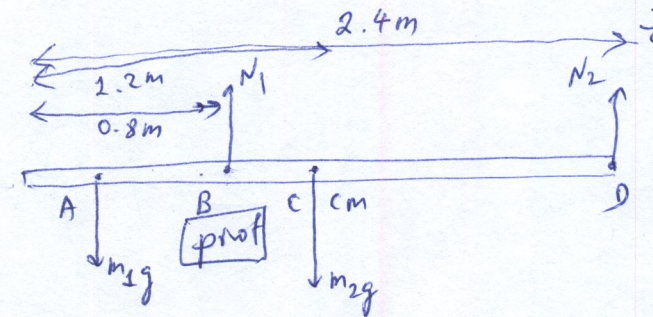
\vec{r} = position vector: position of the force application point with respect to the center of rotation or pivot

2) "Select": Center of rotation or pivot can be chosen to simplify the calculation of torques. The choice does not affect final result!

3) How would the selection of a pivot point simplify torque calculation?

Beam: $\begin{cases} A \\ B \checkmark \\ C \\ D \end{cases} \rightarrow$ since N_1 is not given (although can be calculated from $\sum \vec{F}_i = 0$)
 choose as pivot

$\vec{\tau}_{N_1} = \underbrace{\vec{r}_{BB}}_0 \times \vec{N}_1 = 0 \Rightarrow$ Need to calculate 3 torques:
 $\vec{\tau}_1$ (by child), $\vec{\tau}_2$ (by beam), $\vec{\tau}_{N_2}$ (by scale)



$$\sum_{i=1}^3 \vec{\tau}_i = \underbrace{r_{BA} m_1 g}_{?} (-\hat{j}) + r_{BC} m_2 g (-\hat{j}) + r_{BD} N_2 \hat{k} = 0$$

a) $N_2 = 100 \text{ N} \rightarrow r_{BA} = \frac{r_{BC} m_2 g - r_{BD} N_2}{m_1 g} = \frac{0.4 \times 60 \times 9.81 - 1.6 \times 100}{40 \times 9.81}$
 $= 0.19 \text{ m}$ (positive! or A is left of B)

\rightarrow Position of child from left edge of the beam is: $0.8 - 0.19 = 0.61 \text{ m}$

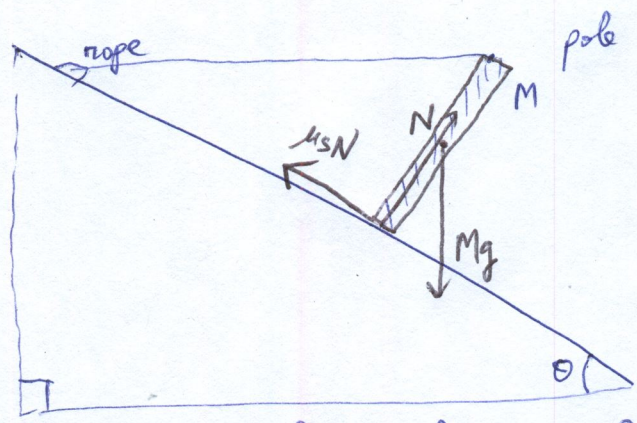
b) $N_2 = 300 \text{ N} \rightarrow r_{BA} = \frac{0.4 \cdot 60 \cdot 9.81 - 1.6 \times 300}{40 \cdot 9.81} = -0.62 \text{ m}$
 (negative! or A is right of B!)

\rightarrow Position of child from left edge of beam: 1.42 m (right of beam's CM)
 child exerts more pressure on scale by sitting closer to it, makes sense!

12.55

- Pole of mass M
- Horizontal rope
- Friction b/w pole & incline μ ?

(μ_{min} in term of θ)
 → θ : angle of incline



How so pole does not slip?

- Force on pole
- N : normal to incline on pole @ contact point b/w pole & incline
 - Mg : weight of pole @ its CM
 - $\mu_s N$: friction @ contact b/w pole & incline
 b/w of tension by rope, pole tends to rotate CCW wrt its CM → lower part tends to slip down the ramp → friction points up the ramp!
 - T : tension by rope @ top of pole

→ Static equilibrium

i) $\sum_i \vec{F}_i = 0$

$$\begin{cases} \sum_{i=1}^4 \vec{F}_{xi} = Mg \sin \theta - \mu_s N - T \cos \theta = 0 \quad (1) \\ \sum_{i=1}^4 \vec{F}_{yi} = N - Mg \cos \theta - T \sin \theta = 0 \quad (2) \end{cases}$$

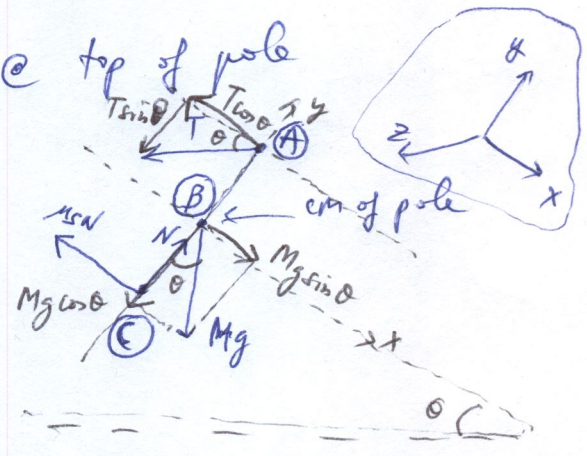
ii) $\sum_i \vec{\tau}_i = 0$ → Select pivot

- CM or (B)
- Top of pole or (A)
- Bottom of pole or (C)

(B) is selected as our pivot → position vector \vec{r} for all forces will refer to this pivot

→ $\vec{\tau}_{Mg} = 0$

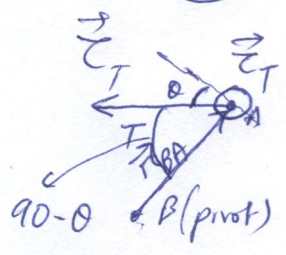
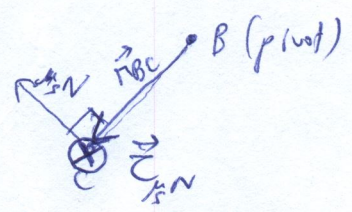
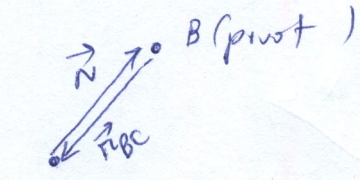
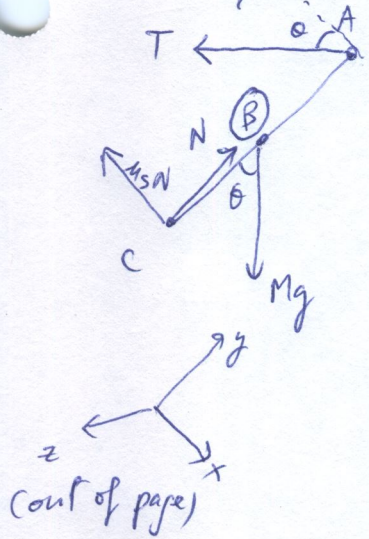
(C) is not a good choice as we need μ in our equation



Pivot = B

$\vec{\tau} = \vec{r} \times \vec{F}$

$\sum_i \vec{\tau}_i = \vec{\tau}_N + \vec{\tau}_{\mu_s N} + \vec{\tau}_T$



$\vec{r}_{BC} \times N$ + $r_{BC} \mu_s N (-\hat{k})$ into page by RHR
 (When $\vec{r} \parallel \vec{F} \rightarrow$ no torque since $\sin 180^\circ = \sin 0^\circ = 0$)

+ $r_{BA} T \sin(90 - \theta) (\hat{k})$ out of page

$0 = -r_{BC} \mu_s N + r_{BA} T \cos \theta$

Note: B middle of pole (cm) : $r_{BC} = r_{BA} = \frac{L}{2}$ (L: length of pole)

$0 = -\mu_s N + T \cos \theta \rightarrow T = \frac{\mu_s N}{\cos \theta}$ From torque balance equation.

Force balance equations:

2) $\Rightarrow N = Mg \cos \theta + T \sin \theta = Mg \cos \theta + \mu_s N \frac{\sin \theta}{\cos \theta} \Rightarrow N = \frac{Mg \cos \theta}{1 - \mu_s \tan \theta}$

4) $\Rightarrow Mg \sin \theta - \mu_s N - \frac{\mu_s N}{\cos \theta} \cos \theta = Mg \sin \theta - 2\mu_s N = 0$

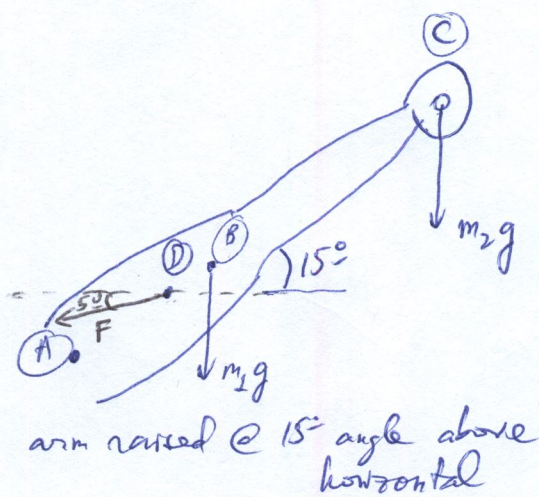
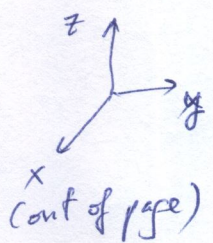
$\left[Mg \sin \theta - 2\mu_s \frac{Mg \cos \theta}{1 - \mu_s \tan \theta} = 0 \right] \times (1 - \mu_s \tan \theta)$

$\left[\sin \theta - \mu_s \sin \theta \tan \theta - 2\mu_s \cos \theta = 0 \right] \times \frac{1}{\cos \theta}$

$\tan \theta - \mu_s \tan^2 \theta - 2\mu_s = 0$
 $-\mu_s (2 + \tan^2 \theta)$

$\mu_s = \frac{\tan \theta}{2 + \tan^2 \theta}$ at this value for $\mu_s \rightarrow \begin{cases} \sum \vec{F}_i = 0 \\ \sum \vec{\tau}_i = 0 \end{cases}$
 → This is actually $\mu_{s, \text{min}}$!

12-27

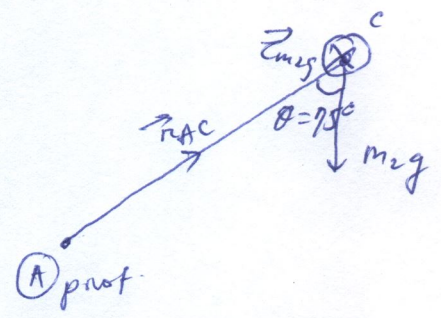
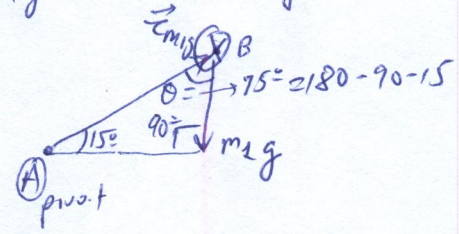
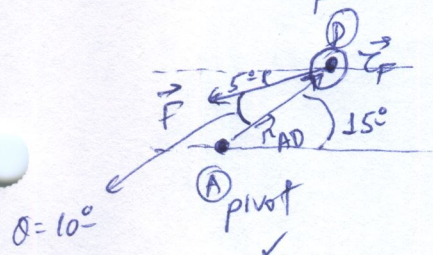


- Mass of arm $m_1 = 4.2 \text{ kg}$
@ CM (B) ($AB = 0.21 \text{ m}$)
- Mass of weight $m_2 = 6.0 \text{ kg}$
@ (C) ($AC = 0.56 \text{ m}$)
- Shoulder is point (A)
- Deltoid muscle force F ?
applied @ D ($AD = 0.18 \text{ m}$)
F is pointing 5° below horizontal

Statements

1) Select (A) as pivot → Three torques ($\vec{\tau} = \vec{r} \times \vec{F}$)

$$\vec{\tau}_F + \vec{\tau}_{m_1g} + \vec{\tau}_{m_2g} = 0$$



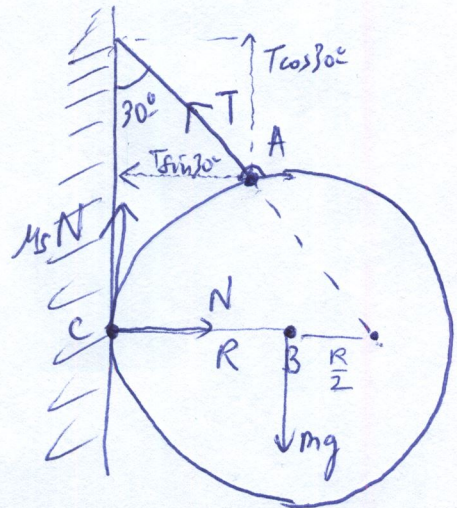
$$r_{AD} \cdot F \sin 10^\circ + \frac{r_{AB} m_1 g \sin 75^\circ (-\hat{c})}{0.21 \text{ m}} +$$

$$\frac{r_{AC} m_2 g \sin 75^\circ (-\hat{c})}{0.56 \text{ m}} = 0$$

$$F = \frac{0.21 \times 4.2 \times 9.81 \times \sin 75^\circ + 0.56 \times 6 \times 9.81 \times \sin 75^\circ}{0.18 \times \sin 10^\circ}$$

$$= \frac{40.2}{0.18 \cdot \sin 10^\circ} = 1280 \text{ N} = \boxed{1.28 \text{ kN}}$$

12.28



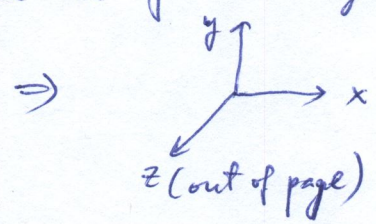
→ Uniform sphere of radius R supported by a rope attached to a vertical wall forming an angle of 30° with it.

→ Question: min μs b/w sphere & wall

special points: where a force is applied:

- A (Tension by rope is applied on sphere)
- B (weight of sphere is applied)
- C (Normal force by wall & friction by wall is applied)

forces: T, mg, N, μsN



$$\vec{T} = -T \sin 30^\circ \hat{i} + T \cos 30^\circ \hat{j}$$

$$W = mg (-\hat{j})$$

$$\vec{N} = N \hat{i}$$

$$\vec{F}_f = \mu_s N \hat{j} \quad (\text{sphere tends to rotate CCW due to } T_x = -T \sin 30^\circ)$$

Static equilibrium:

- 1) $\sum_i \vec{F}_i = 0 = \vec{F}_{\text{net}}$ (on sphere)
- 2) $\sum_i \vec{\tau}_i = \vec{\tau}_{\text{net}} = 0$ (on sphere)

$$\vec{F}_{\text{net}} = 0 \rightarrow \begin{cases} F_{\text{net}x} = 0 : -T \sin 30^\circ + N = 0 & (1a) \\ F_{\text{net}y} = 0 : T \cos 30^\circ + \mu_s N - mg = 0 & (1b) \end{cases}$$

Pivot or center of rotation:

A ✓ B ✗
↑ we need μs

→ position vectors of A, B, C (force application points) will be referred to B!
 $\vec{r}_{BB} = 0 \Rightarrow \vec{\tau}_{mg} = 0$

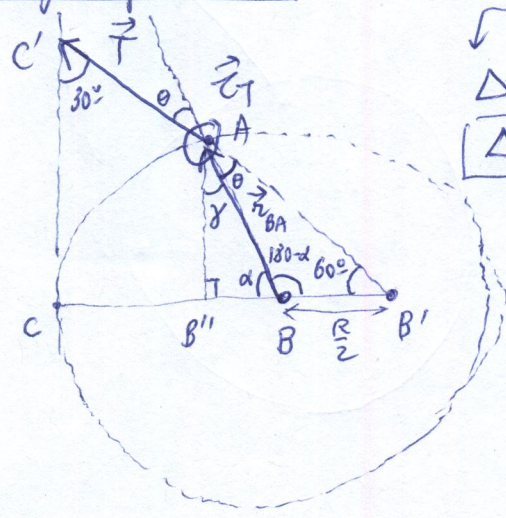
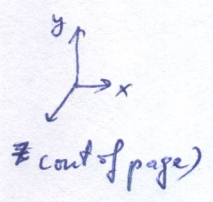
pivot at B

$$\vec{\tau}_{\text{net}} = 0 = \vec{\tau}_T + \vec{\tau}_N + \vec{\tau}_{\mu_s N}$$

$$\vec{\tau} = \vec{r} \times \vec{F}$$

Torque by rope tension:

$$\vec{\tau}_T = r_{BA} T \sin \theta \hat{k}$$

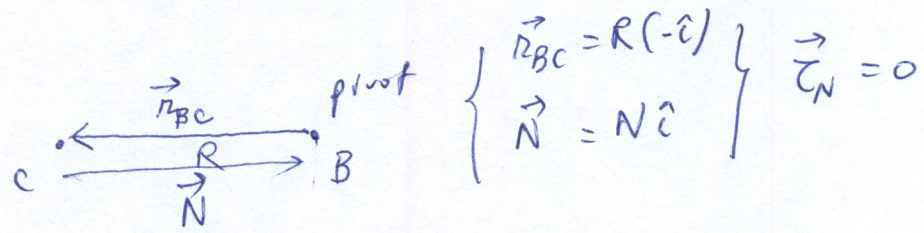


$\Delta C'CB' \Rightarrow \angle B' = 60^\circ$
 $\Delta ABB' \Rightarrow \theta + 180^\circ - \alpha + 60^\circ = 180^\circ$
 $\theta + 60^\circ = \alpha$

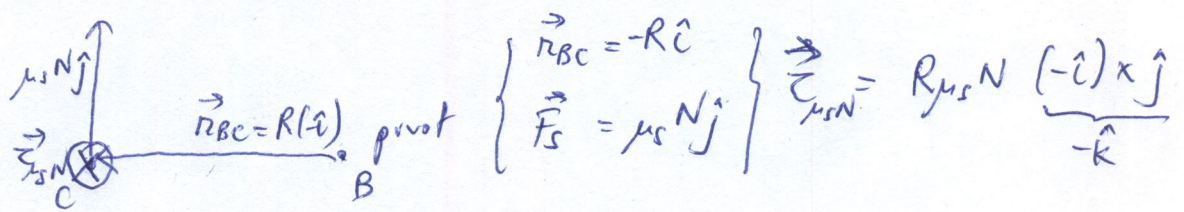
sine theorem: $\frac{\sin \theta}{BB'} = \frac{\sin 60^\circ}{AB}$
 $\sin \theta = \frac{BB'}{AB} \sin 60^\circ$
 $= \frac{R}{R} \sin 60^\circ$
 $\sin \theta = \frac{\sin 60^\circ}{2}$

$$\vec{\tau}_T = RT \frac{\sin 60^\circ}{2} \hat{k}$$

Torque by normal force \vec{N} :



Torque by friction force $\mu_s N \hat{j}$



$$\vec{\tau}_{\text{net}} = \vec{\tau}_T + \vec{\tau}_{\mu_s N} = \left(RT \frac{\sin 60^\circ}{2} - R\mu_s N \right) \hat{k} = 0 \quad (2)$$

$$\begin{aligned}
 1a) \quad & N - T \sin 30^\circ = 0 \\
 1b) \quad & T \cos 30^\circ + \mu_s N - mg = 0 \\
 2) \quad & T \frac{\sin 60^\circ}{2} - \mu_s N = 0
 \end{aligned}$$

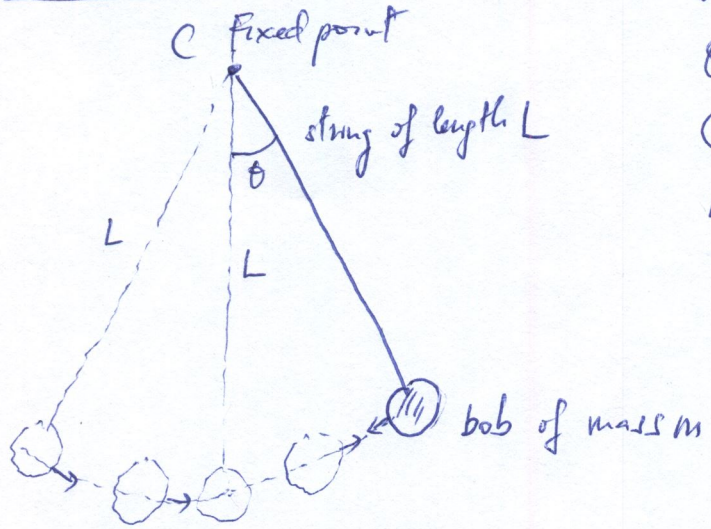
} 3 eqs & 3 unknowns:
 N, T, μ_s

$$\begin{aligned}
 1a) \quad & N = T \sin 30^\circ \Rightarrow \frac{T}{N} = \frac{1}{\sin 30^\circ} \\
 2) \quad & \mu_s = \frac{T}{N} \frac{\sin 60^\circ}{2} = \frac{1}{2} \frac{\sin 60^\circ}{\sin 30^\circ} = 0.866 \rightarrow \mu_{s \min}
 \end{aligned}$$

Ch 13 Oscillatory Motion

Neither linear nor exactly rotational

1) Pendulum: bob and string w/ negligible mass and one end fixed

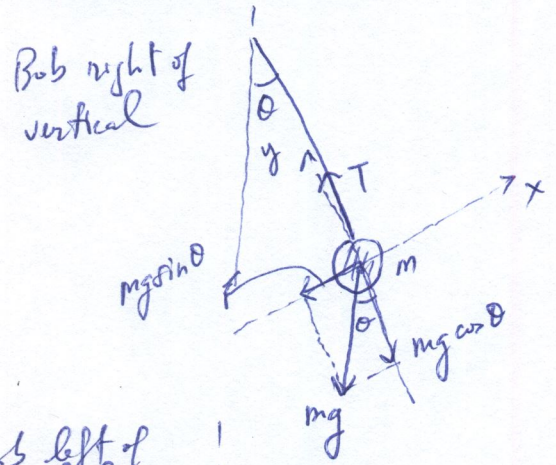


θ : angle of string w.r.t. vertical
 C: "center of rotation"
 L: bob is always at separation L from pivot C \rightarrow bob has tangential but not radial motion

Derive equation of motion for pendulum:

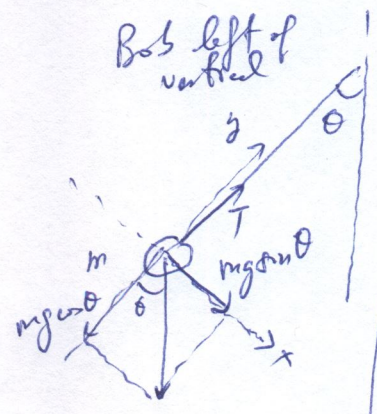
1st Method, Newton's 2nd Law on bob:

$$\vec{F}_{net} = m\vec{a}$$



In this coordinate system, @ this time, motion is along x-direction

$$\begin{cases} F_{net,x} = -mg \sin \theta = m \cdot a \rightarrow a = -g \sin \theta \\ F_{net,y} = T - mg \cos \theta = 0 \end{cases}$$



$$F_{net,x} = mg \sin \theta = m \cdot a \rightarrow a = +g \sin \theta$$

acceleration keeps switching signs \rightarrow "oscillation"

Eq. of motion \rightarrow equations in θ :

$$a = \frac{a}{L} \rightarrow [a = \alpha L = \frac{d^2\theta}{dt^2} L = -g \sin \theta] \Rightarrow \frac{d^2\theta}{dt^2} = -\frac{g}{L} \sin \theta$$

2nd order non-linear differential equation

Common approximation: "Small angle approximation": θ is small

→ simple solution:

$$\frac{d^2\theta}{dt^2} = -\frac{g}{L}\theta$$

↓

$$\text{solution: } \theta(t) = \theta_m \cos(\omega t)$$

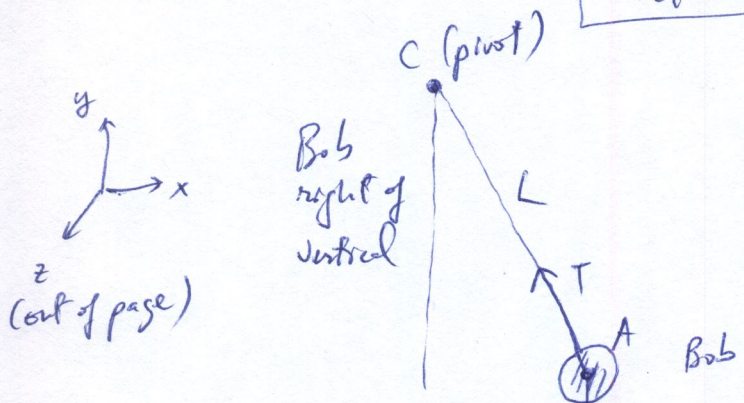
$\sin\theta \approx \theta$

θ_m = amplitude of oscillation
 ω = angular frequency of oscillation (# osc. per second)

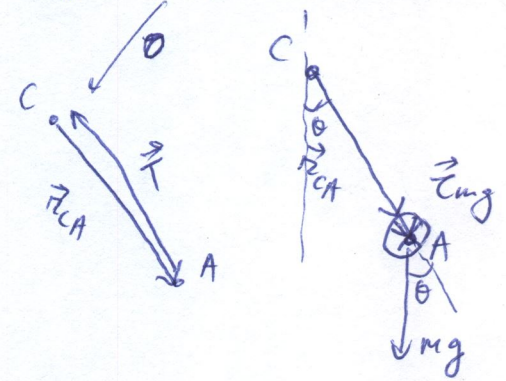
periodic function in time

2nd Method, Analog of Newton's 2nd Law for rotational motion on bob

$$\vec{\tau}_{\text{net}} = I \cdot \alpha$$



$$\vec{\tau}_{\text{net}} = \vec{\tau}_T + \vec{\tau}_{mg} = Lmg \sin\theta (-\hat{k})$$



- special point: A (center of bob) (Two forces = T, mg)
- pivot has to be C

$$\vec{\tau}_{\text{net}} = mgL \sin\theta (-\hat{k})$$

$$I = mL^2$$

$$-mgL \sin\theta = mL^2 \alpha$$

$$-g \sin\theta = \alpha L (= a)$$

$$\alpha = -\frac{g}{L} \sin\theta$$

$$\frac{d^2\theta}{dt^2} = -\frac{g}{L} \sin\theta$$

Small angle $\theta \rightarrow \frac{d^2\theta}{dt^2} = -\frac{g}{L} \theta$

$$\rightarrow \theta(t) = \theta_m \cos(\omega t)$$

$$\frac{d^2\theta}{dt^2} = -\frac{g}{L}\theta \quad (\text{with small angle approx.})$$

↓

$$\theta(t) = \theta_m \cos(\omega t) \quad (\text{position of bob in term of its angle})$$

$$\frac{d\theta}{dt} = -\theta_m \omega \sin(\omega t) ; \quad \frac{d^2\theta}{dt^2} = \frac{d}{dt}(-\theta_m \omega \sin(\omega t)) = -\theta_m \omega^2 \cos(\omega t)$$

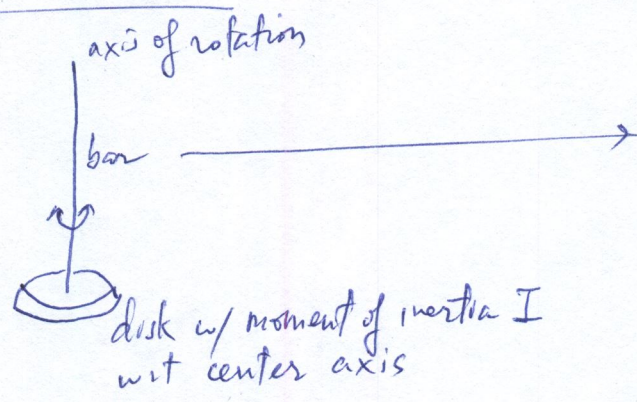
$$\rightarrow -\omega^2 \theta_m \cos(\omega t) = -\frac{g}{L} \theta_m \cos(\omega t) \Rightarrow \omega^2 = \frac{g}{L} \Rightarrow \boxed{\omega = \sqrt{\frac{g}{L}}}$$

- Observations:
- 1) If string is longer, ω is smaller: less oscillations per second
 - 2) g depends on distance from surface;
 - ↳ $\frac{GMm}{r^2} \Rightarrow \frac{GM}{R^2} \cdot m$
 - dependence on $M \rightarrow$ used uniform sphere
 - only water pockets with different densities

Find possible water pocket: $\boxed{\omega = \sqrt{\frac{g}{L}}}$

ω : angular frequency (# osc. per second) (s^{-1})
 T : period (# seconds per oscillation) $= \frac{2\pi}{\omega}$ (s)
 f : linear frequency (# linear osc. per second) $= \frac{\omega}{2\pi}$ (Hz "hertz")

2) Torsional Pendulum:



spring → Spring's Law: $F = -kx$

Torsional Law: $\tau = -k \cdot \Delta\theta$

k "kappa": torsional constant
(dimension & material)
 $\Delta\theta$: change of angle.

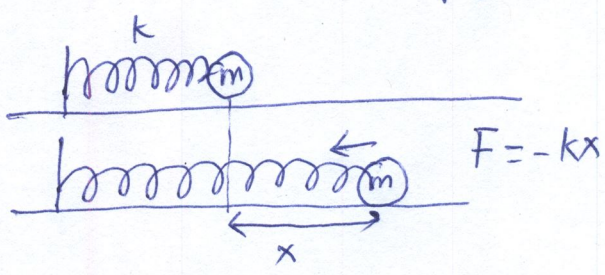
Eg. of motion: $\tau = I \cdot \alpha$

$$-k\theta = I \cdot \frac{d^2\theta}{dt^2} \rightarrow \boxed{\frac{d^2\theta}{dt^2} = -\frac{k}{I}\theta}$$

$$\theta(t) = \theta_m \cos(\omega t)$$

$$\omega = \sqrt{\frac{k}{I}} \quad (s^{-1})$$

3) Spring & Bob:



Equation of motion:

$$F = m \cdot a$$

$$-kx = m \cdot \frac{d^2x}{dt^2} \rightarrow \boxed{\frac{d^2x}{dt^2} = -\frac{k}{m}x}$$

$$x(t) = x_m \cdot \cos(\omega t)$$

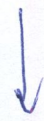
$$\omega = \sqrt{\frac{k}{m}}$$

Simple Harmonic Motion (SHM) $\boxed{\frac{d^2z}{dt^2} = -\frac{a}{b}z} \Rightarrow z(t) = z_m \cos(\omega t) \rightarrow \omega = \sqrt{\frac{a}{b}}$

	z	a	b
pendulum	θ	g	L
torsional pendulum	θ	k	I
spring & bob	x	k	m

Damped-SHM:

$$\frac{d^2 z}{dt^2} = -\frac{a}{b} z - \underbrace{\frac{c}{d} \frac{dz}{dt}}_{\text{damping term}}$$



$$z(t) = z_m e^{-\frac{c}{2d}t} \cos(\omega t + \phi)$$

↓
"phi" for phase

Damped-SHM:

$$\frac{d^2 z}{dt^2} = -\frac{a}{b} z - \underbrace{\frac{c}{d} \frac{dz}{dt}}_{\text{damping term}}$$

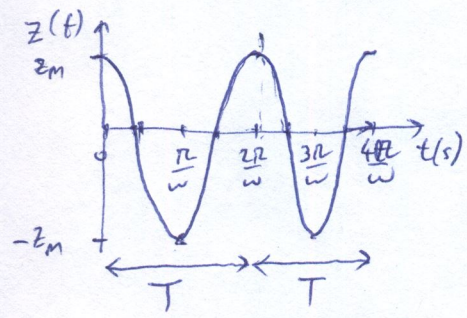
$$z(t) = z_m e^{-\frac{t}{2d}} \cos(\omega t + \phi)$$

ω : angular frequency $T = \frac{2\pi}{\omega}$
 exponential decay "phi" for phase

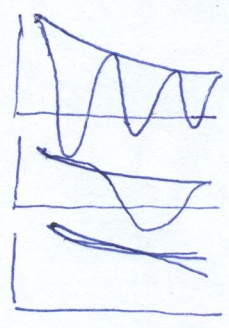
Two time scales

- Time constant: $t_d = \frac{2d}{c}$
 $\hookrightarrow t = t_d \rightarrow$ oscillation is decayed by $\frac{1}{e}$
- Period $T = \frac{2\pi}{\omega}$
 \hookrightarrow time to complete one full oscillation

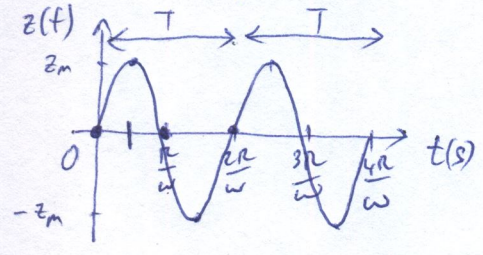
SHM: $z(t) = z_m \cos(\omega t)$



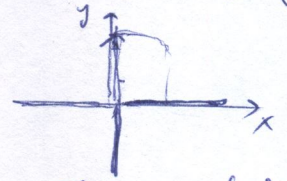
- (i) $T \ll t_d$:
- (ii) $T \sim t_d$:
- (iii) $T \gg t_d$:



SHM $z(t) = z_m \sin(\omega t)$

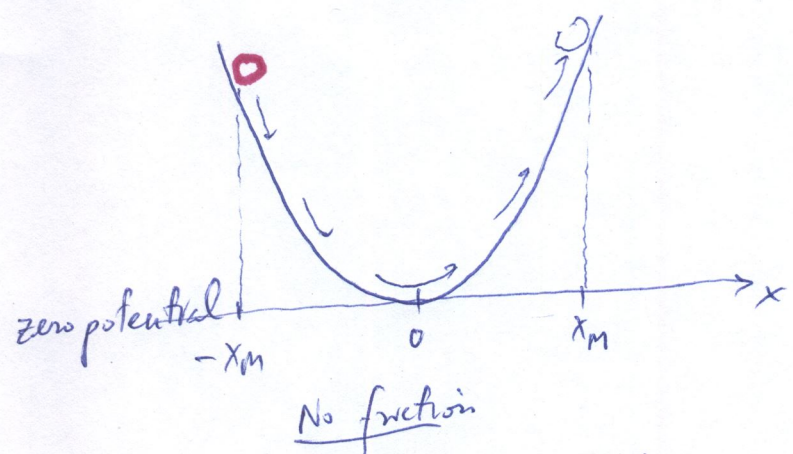


$\sin(0) = 0$ $\sin(\frac{\pi}{2}) = 1$
 $\sin(\pi) = 0$ $\sin(\frac{3\pi}{2}) = -1$

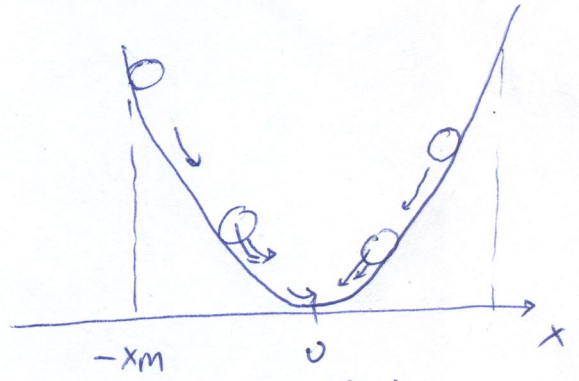


If you shift $\sin(\omega t)$ by $\frac{\pi}{2}$ or 90° to the left \rightarrow you get $\cos(\omega t)$

4) Particle trapped in a potential well :

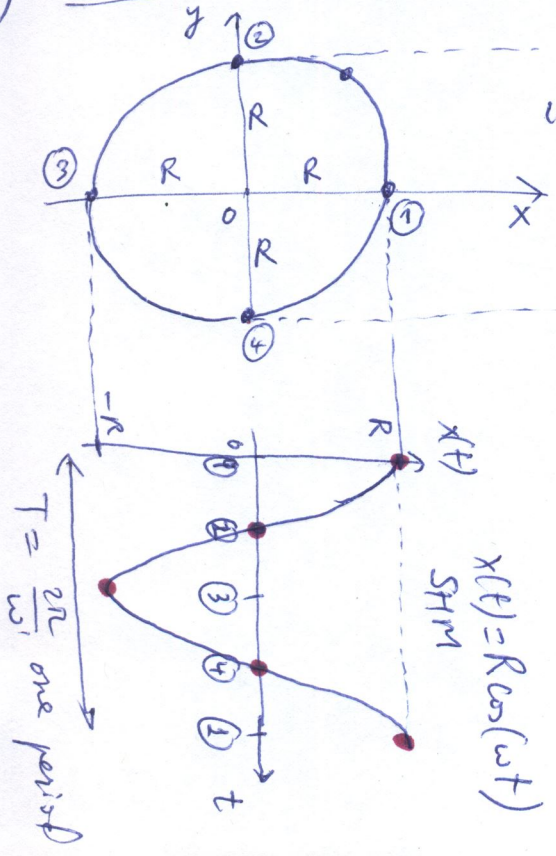


Position along x-axis
 $x(t) = x_m \cos(\omega t + \pi)$
 ↳ SHM

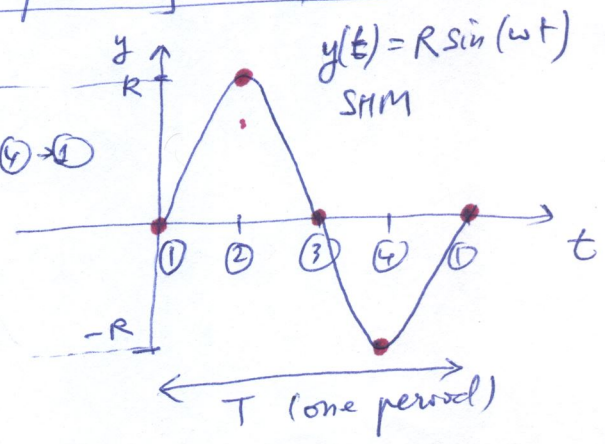


with friction
 $x(t) = x_m e^{-\frac{b}{2m}t} \cos(\omega t + \pi)$
 ↳ Damped-SHM
 exponential decay will bring amplitude of oscillation to zero

5) UCM: x & y projections of an object following UCM are SHM's



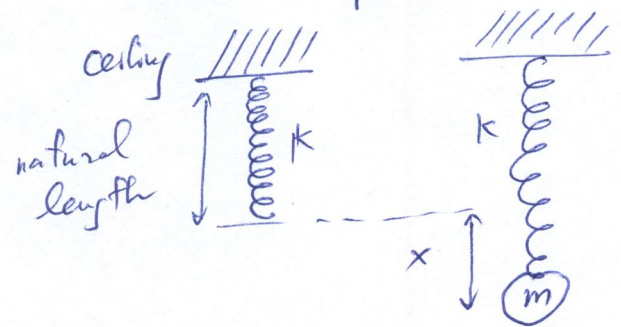
UCM = ① → ② → ③ → ④ → ①



Object in UCM:
 $x(t) = R \cos(\omega t)$
 $y(t) = R \sin(\omega t)$
 Both are SHM's shifted by $\frac{\pi}{2}$ or 90° $\frac{1}{4}$ of a period.

13.67

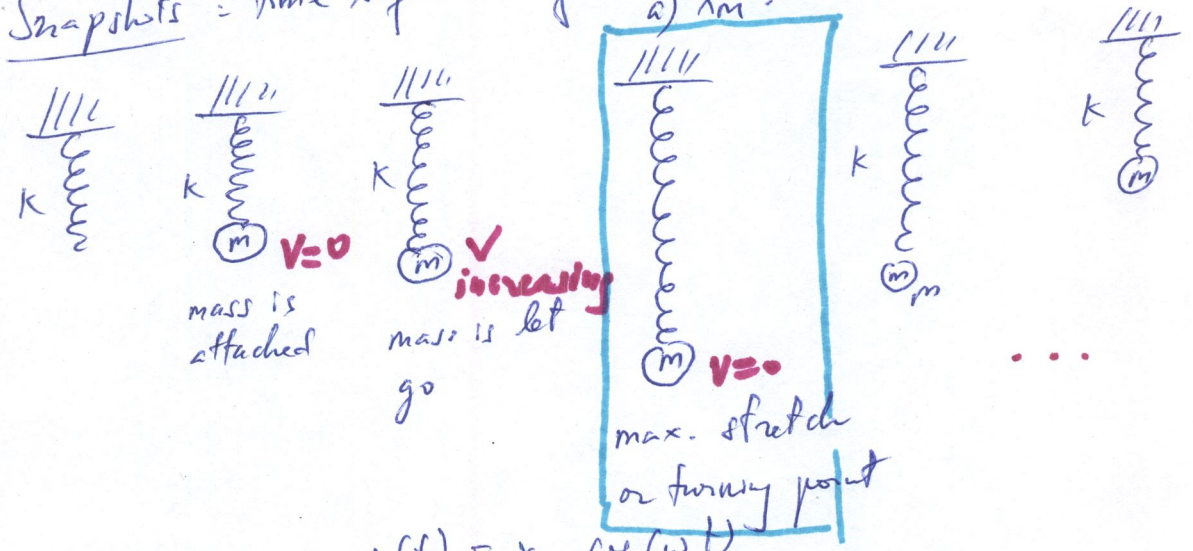
Unstretched spring then add a bob and released



x : displacement from natural length
 $k = 74 \frac{N}{m}$
 $m = 0.49 \text{ kg}$

- a) x_m , amplitude of oscillation? b) T : period of SHM?

Snapshots = time sequence of events: a) x_m ?



Bob \rightarrow SHM:

$$x(t) = x_m \cos(\omega t)$$

$$v(t) = \frac{dx}{dt} = -x_m \omega \sin(\omega t)$$

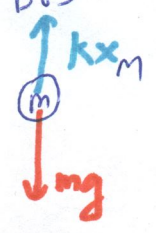
$$a(t) = \frac{dv}{dt} = -x_m \omega^2 \cos(\omega t)$$

a) $x_m \rightarrow$ we will focus on the turning point:

$$x(t) = x_m \Rightarrow \boxed{\cos(\omega t) = 1} \Rightarrow \sin(\omega t) = 0 \Rightarrow v(t) = 0$$

$$\Rightarrow a(t) = -x_m \omega^2$$

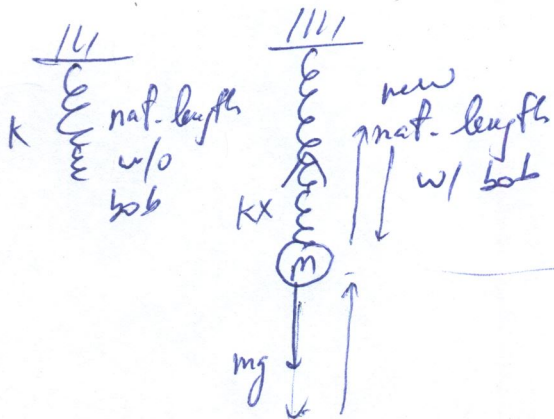
Newton's 2nd Law:
 on Bob



$$F_{net} = m \cdot a$$

$$kx_m - mg = m(-x_m \omega^2) \Rightarrow x_m(k + m\omega^2) = mg$$

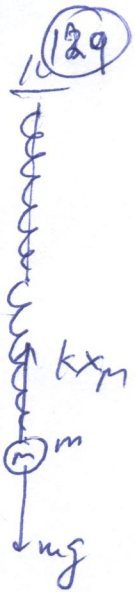
$$x_m = \frac{mg}{k + m\omega^2}$$



osc. occurs about the new natural length!

② New Natural length: $F_{net} = 0 \Rightarrow kx - mg = 0$

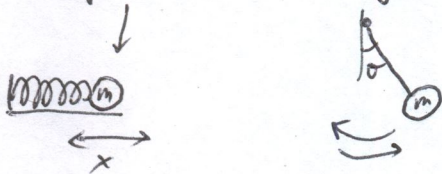
$kx_m - mg = m(-x_m \omega^2)$



Ch 14 Wave Motion

Oscillatory motion

Time-repeating variation of a position or angle.



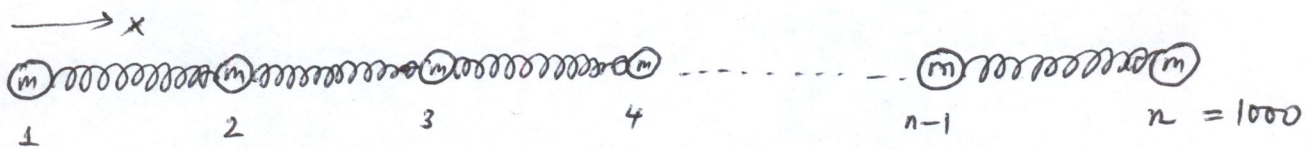
- periodic variation
- perturbation (periodic)

Wave motion

A step beyond: the oscillation/time (periodic) variation/perturbation is propagated in space

- variation in both time & space
- there is propagation

- 1) Propagation: → an example of a longitudinal wave
 → on a system of identical bobs connected by identical springs



If I give bob #2 a displacement in the horizontal direction:

- a) bob #2: will undergo a time-repeating variation of position or oscillation or SHM. At this time what happens to bob #900? It is still at rest: perturbation given to a bob is local

- b) Then the perturbation will propagate to #3, #4, #5, etc. Propagation happens at finite speed, it is not instant! The speed depends on the medium (spring types, masses)

b1) Perturbation on #2 is in x-direction.
 (Propagation of this perturbation is in x-direction)
 → longitudinal wave

b2) What happens to #2 as perturbation is propagated?
 #2 stays around its original position →

b2) Cont: propagation is of the perturbation or oscillation, not of matter or material. Clearly wave motion is different than previously studied motions: linear or rotational motion of matter

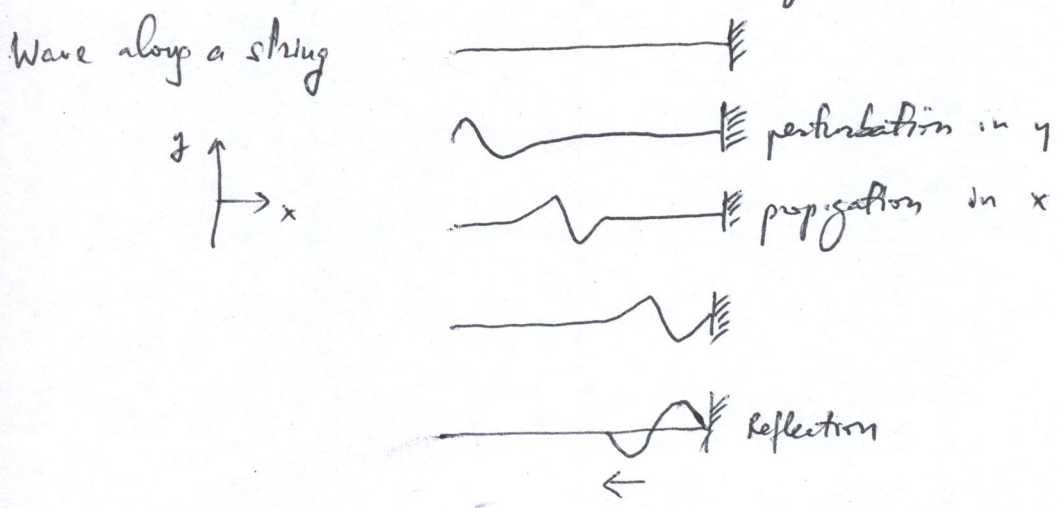
Propagation: of a perturbation is such that the objects involved (e.g: springs & bobs) stay local while the perturbation reaches as far as possible:

→ Waves { Sound: { matter: air molecules
perturbation: air pressure change is propagated as far as possible

{ Light: { matter: no
perturbation: oscillation of electric & magnetic fields.

2) Waves: there are both time & space variations:

Transverse wave: perturbation & propagation are perpendicular to each other { For example: propagation along x-direction while the perturbation is along y-direction:



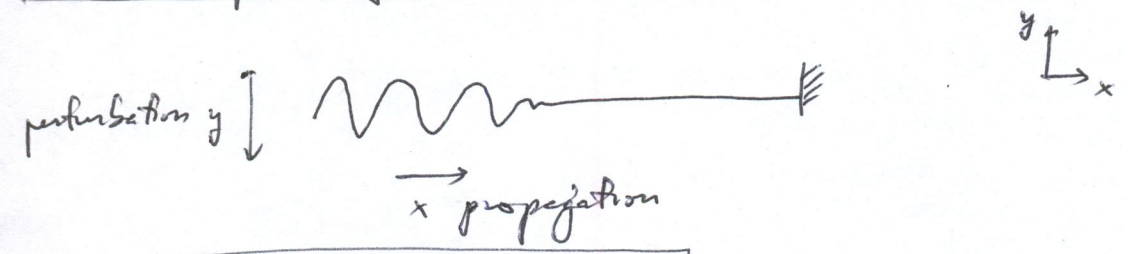
Mathematically:
Space & time oscillation

wave $y(x,t) = A \sin(kx - \omega t)$ { perturbed in y direction
propagated in x direction

{ A: wave amplitude
k: wave number $k = \frac{2\pi}{\lambda}$
 ω : angular freq.

- 3) Types of waves:
- Longitudinal: perturbation & propagation are in same direction (springs & labs, seismic waves, etc.)
 - Transverse: perturbation & propagation are perpendicular (wave in a guitar string; EM waves, etc.)

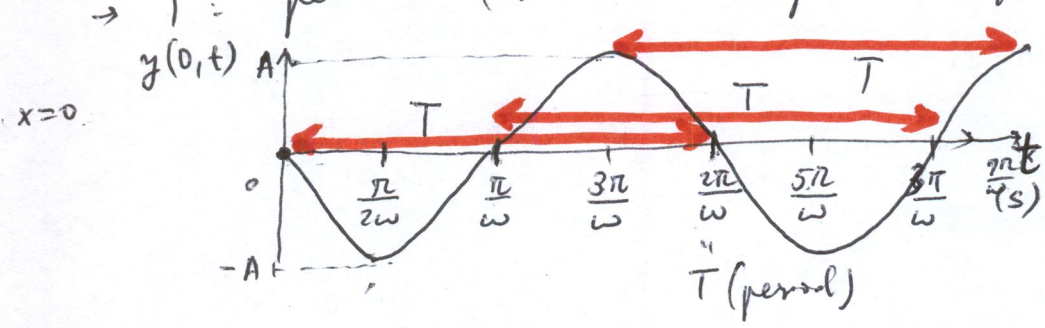
4) Math description of transverse waves:



$$y(x,t) = A \sin(kx - \omega t)$$

- k : wave number: number of wavelengths in $2\pi = \frac{2\pi}{\lambda}$ (m^{-1})
- λ : 'lambda': wavelength (m): space separation b/w two consecutive peaks
- ω : angular frequency = $\omega = \frac{2\pi}{T}$ (s^{-1}) → $T = \frac{2\pi}{\omega}$

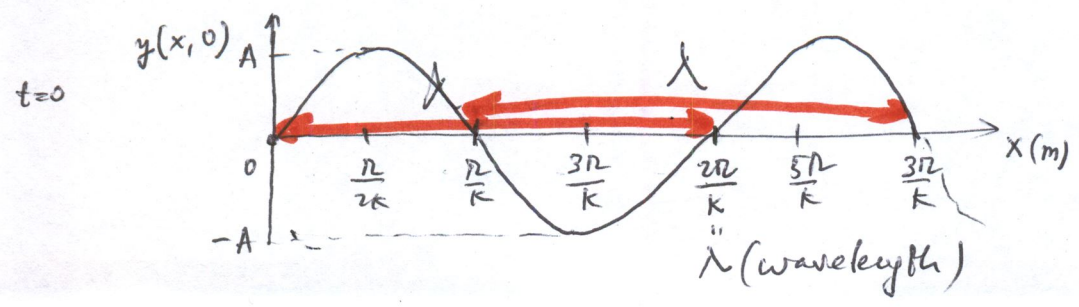
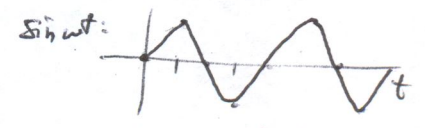
→ T : period (s): time separation b/w two consecutive peaks



How the perturbation @ position $x=0$ varies over time:

$$y(0,t) = A \sin(-\omega t)$$

$$= -A \sin(\omega t)$$



How the perturbation @ $t=0$ varies over position

$$y(x,0) = A \sin(kx)$$

14.56

Wave in a wire :

$$y(x,t) = 1.5 \sin(0.1x - 560t) \quad \left. \begin{array}{l} x, y \text{ are in cm} \\ t \text{ is in s} \end{array} \right\}$$

↳ wave.
 1) perturbation in y , propagation in x → transverse wave

$T = 28N$

$$y(x,t) = A \sin(kx - \omega t)$$

transverse

2) wave amplitude $A = 1.5 \text{ cm} \rightarrow a)$

3) wave number: $k = 0.1 \text{ cm}^{-1}$

$$k = \frac{2\pi}{\lambda} \rightarrow \lambda = \frac{2\pi}{k} = \frac{2\pi}{0.1} = 20\pi \text{ cm}$$

$\lambda = 62.8 \text{ cm} \quad b)$

4) angular freq: $\omega = 560 \text{ s}^{-1}$

$$\omega = \frac{2\pi}{T} \rightarrow T = \frac{2\pi}{\omega} = \frac{2\pi}{560} = 11.2 \times 10^{-3}$$

$T = 11.2 \text{ ms} \quad c)$

d) Wave speed = $v = \frac{\lambda}{T}$ (it takes a $t = T$ to propagate a distance of λ)

$$= \frac{62.8 \times 10^{-2} \text{ m}}{11.2 \times 10^{-3} \text{ s}} = 56 \frac{\text{m}}{\text{s}} \quad (\text{transverse wave in wire})$$

compared to car average speed in highways:

$$65 \frac{\text{mi}}{\text{h}} \sim 100 \frac{\text{km}}{\text{h}} \cdot \frac{1000 \text{ m}}{1 \text{ km}} \cdot \frac{3600 \text{ s}}{3600 \text{ s}} = \frac{100}{3.6} \frac{\text{m}}{\text{s}} = 27.8 \frac{\text{m}}{\text{s}}$$

other equations related to wave speed : linear frequency f : how many cycles or periods fit in 1s : $f = \frac{1}{T}$

$\rightarrow v = \lambda \cdot f$

e) Power carried by this wave : (average power) $\bar{P} = \frac{1}{2} \mu \omega^2 A^2 v$

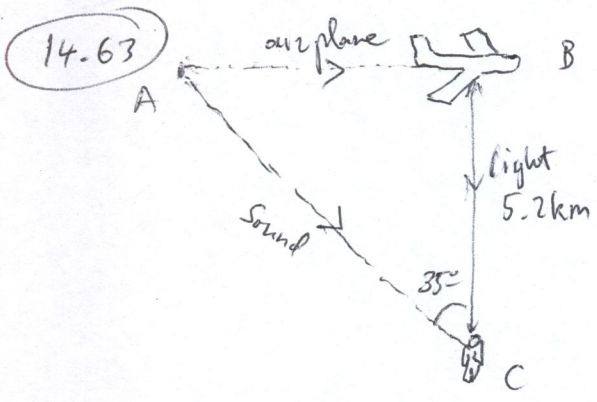
μ : linear density of wire (thin wire carries less power than a thick one)
 ω : angular freq; A : wave amplitude; v : wave speed.

\rightarrow Need to find μ : tension of wire $T = 28N$: $v = \sqrt{\frac{T}{\mu}} \rightarrow \mu = \frac{T}{v^2}$

$$\mu = \frac{28}{56^2} \frac{\text{kg}}{\text{m}}$$

$$\bar{P} = \frac{1}{2} \times \frac{28}{56} \times 560^2 \times 0.015^2 \times 56 \quad W = 17.4 \text{ W}$$

↓
Watts



- Airplane straight overhead @ B
- Observer @ C
- Sound coming from A (AC forms 35° with AB)
- Plane speed v? assuming $v_s = 330 \frac{m}{s}$

Statement: $\left\{ \begin{array}{l} t_s = \text{time for sound (jet noise) to travel from A to C} \\ t_p = \text{time for plane to travel AB} \end{array} \right.$

Fact: observer @ C see plane @ B but hears its noise that was made when plane passed A → $t_s = t_p$

Note: speed of light $c = 300,000 \frac{km}{s}$ → time for light to travel BC (5.2 km) is negligible → instantaneous!

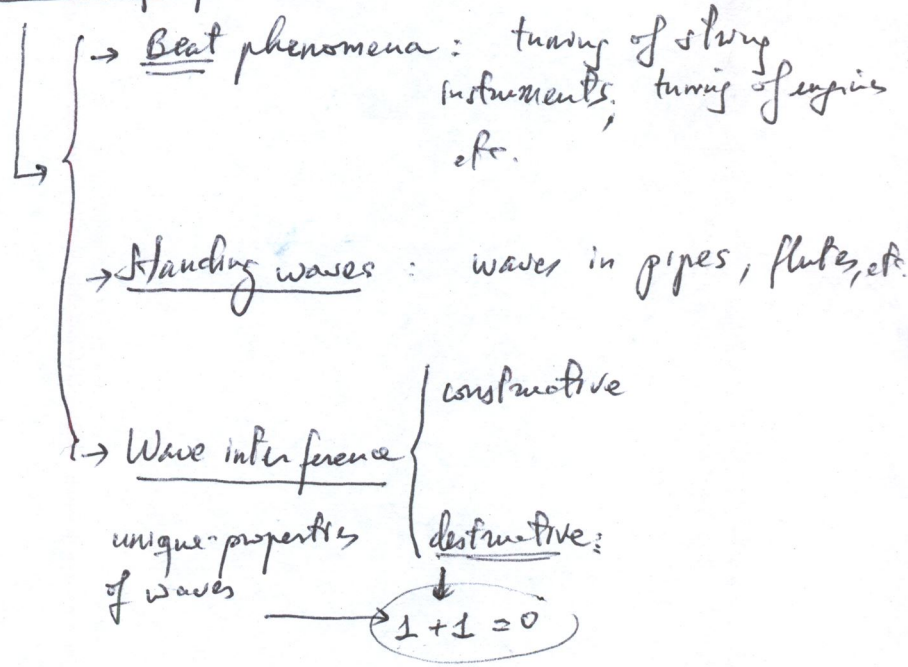
$$v_{\text{plane}} = \frac{d_{AB}}{t_p} = \frac{d_{AB}}{t_s} = \frac{d_{AB}}{\frac{d_{AC}}{v_s}} = v_s \frac{d_{AB}}{d_{AC}} = v_s \sin 35^\circ$$

↓
opposite side to 35° = $\sin 35^\circ$
hypotenuse

$$= 330 \cdot \sin 35^\circ = 189 \frac{m}{s}$$

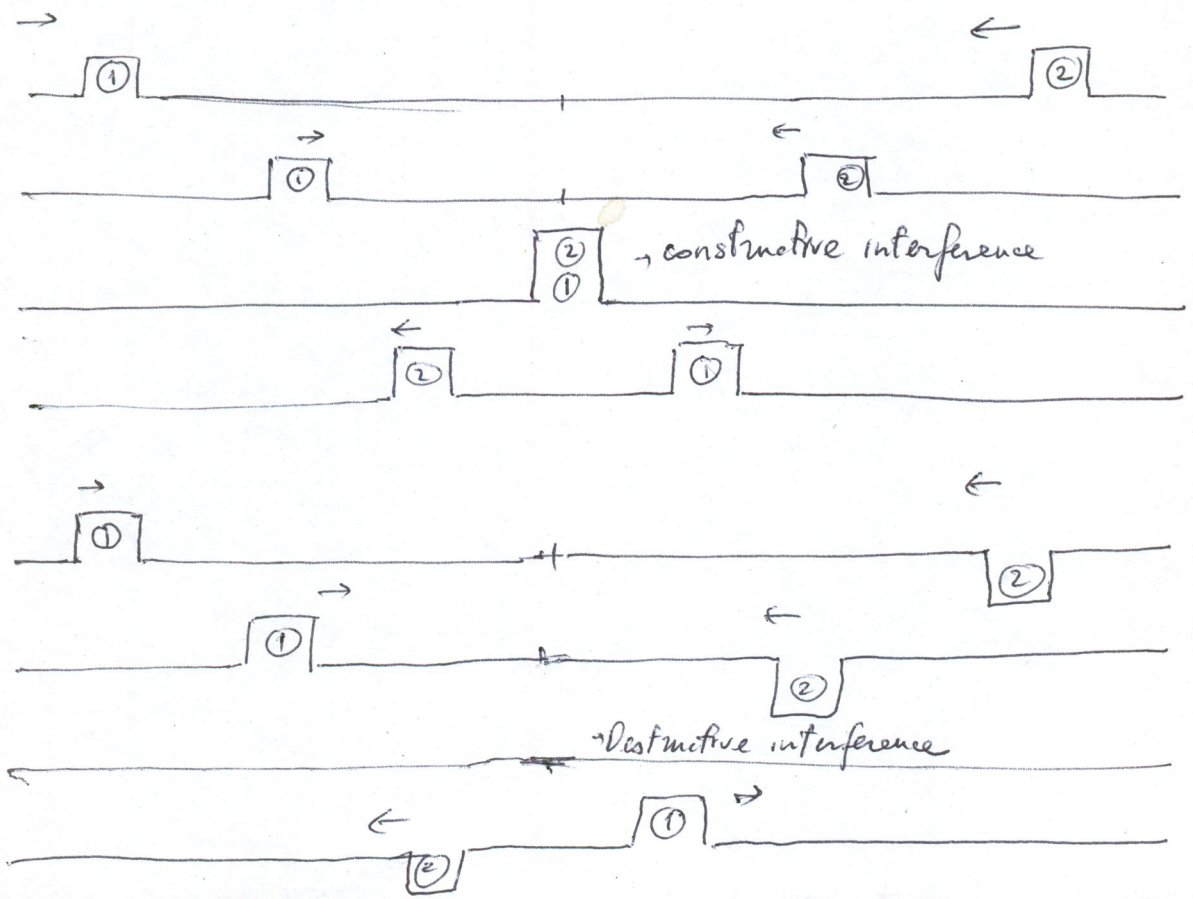
$$v_{\text{plane}} = 189 \times 3.6 \frac{km}{h} = 680 \frac{km}{h}$$

ch 14 (cont.) Wave Superposition:



→ Doppler effect: when source of wave is moving
(LIDAR: speed trap)

Wave Superposition:



Quantitative description of wave superposition → Beat phenomenon

Two transverse waves:
 going in same direction
 - same amplitudes A
 - different frequencies: ω_1, ω_2 (different wave numbers k_1, k_2)

$$\begin{cases} y_1(x,t) = A \sin(k_1 x - \omega_1 t) \\ y_2(x,t) = A \sin(k_2 x - \omega_2 t) \end{cases}$$

Superposition of these two waves @ $x=0$
 $\begin{cases} y_1(0,t) = A \sin(-\omega_1 t) \\ y_2(0,t) = A \sin(-\omega_2 t) \end{cases}$

$$\hookrightarrow y(0,t) = y_1(0,t) + y_2(0,t) = -A [\sin \omega_1 t + \sin \omega_2 t]$$

Trigonometry: $\sin \alpha + \sin \beta = 2 \sin \left(\frac{\alpha + \beta}{2} \right) \cos \left(\frac{\alpha - \beta}{2} \right)$

$$\rightarrow y(0,t) = -2A \sin \left(\frac{\omega_1 + \omega_2}{2} t \right) \cos \left(\frac{\omega_1 - \omega_2}{2} t \right)$$

$$= \underbrace{-2A \cos \left(\frac{\omega_1 - \omega_2}{2} t \right)}_{\text{Modulated amplitude}} \cdot \sin \left(\frac{\omega_1 + \omega_2}{2} t \right)$$

Modulated amplitude



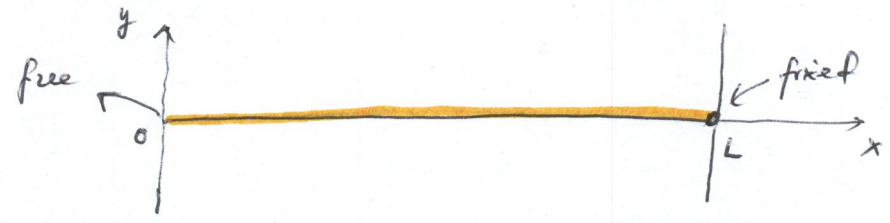
If $\omega_1 \sim \omega_2 \rightarrow$ Beat phenomenon (tuning string instruments etc...)

↓
Oscillating at much lower frequencies

one is reflection of the other
(same A, ω, k)

Wave Superposition: two waves going in opposite directions → Standing waves

- String of length L attached to a fixed point:



- Perturb free end by moving it up & down (in y direction)

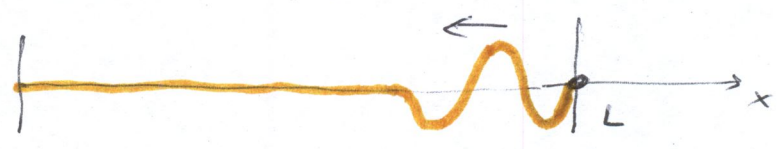


This perturbation generate a wave that propagates in +x direction

$$y_1(x,t) = A \cos(kx - \omega t) \quad (\text{incoming wave})$$

+x propagation

When it reaches the fixed end → it gets reflected: same wave (same A, same ω, same k!) that will travel in -x direction



$$y_2(x,t) = A \cos(-kx - \omega t) = A \cos(kx + \omega t)$$

(reflected wave) -x propagation

- If I keep sending incoming waves from left, they will ~~super~~ superimpose with reflected waves (same A, ω, k)

$$y(x,t) = y_1(x,t) + y_2(x,t) = A \cos(kx - \omega t) + A \cos(kx + \omega t)$$

Reflection = adds 180° phase to the incoming wave